

Energy-Aware Profit Maximizing Scheduling Algorithm for Heterogeneous Computing Systems

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Outline

- problem statement
- optimization problem formulation
- algorithm description
- results

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Problem Statement

- static scheduling
 - single bag-of-tasks
 - task assigned to only one machine (task indivisibility)
 - machine runs one task at a time
 - known deterministic execution times
- large number of heterogeneous tasks and machines
- **goal:** maximize profit per time
 - minimize operating cost (energy)
 - minimize makespan: process the next bag-of-tasks after this one



Introduction

- work has been done in minimizing
 - execution time
 - energy consumption
 - reliability
- our focus is on maximizing profit
 - important for businesses
 - combines the makespan, energy, and other cost factors
- contributions
 - monetary model for provider and client HPC
 - algorithm to efficiently find
 - maximum profit schedule
 - bounds on profit

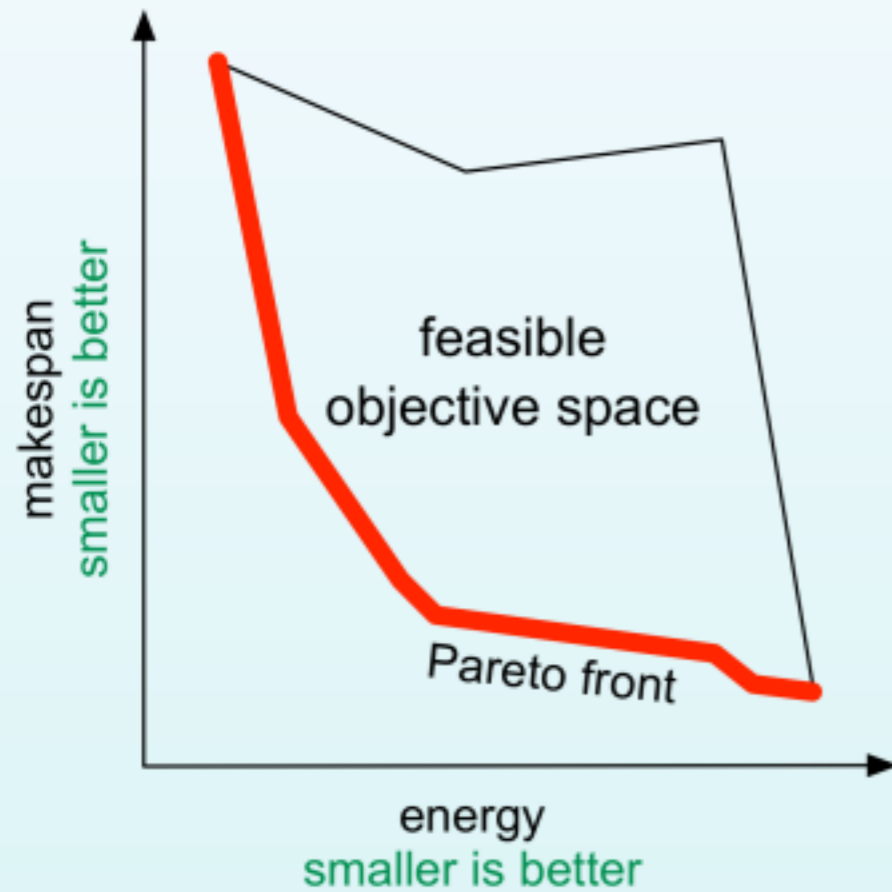


Motivation

- software as a service (SaaS) providers maximize profits by increasing revenue and controlling costs
- example: SaaS web-based video trans-coding
 - charges customers per minute of video converted
 - task execution time is well known due to repetitive tasks executed by the provider
- **objective:** minimize cost of processing workload **and** process tasks as fast as possible



Pareto Fronts



- energy and makespan optimization
- good for system operators
- does not provide a concrete decision space for automated schedulers
- need efficient algorithms for very large-scale systems



Problem Formulation

- let p be the price (revenue) per bag-of-tasks
- let C be the cost per unit of energy
- let E be the energy consumed
- let MS be the makespan
- profit per bag-of-tasks is $p - cE$
- profit per unit time (to be maximized) is $\frac{p-cE}{MS} = \frac{p}{MS} - C \frac{E}{MS}$
 - revenue per unit time $-C$ times average power consumption



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Solution Approach

- computationally expensive to compute optimal solutions for
 - minimizing makespan
 - maximizing profit (function of makespan)
- need scalable and efficient algorithms to find good schedules



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 - maximizing profit (function of makespan)
- need scalable and efficient algorithms to find good schedules
- proposed 3 phase algorithm:
 - solve linear optimization problem assuming tasks are divisible
 - round the solution
 - assign tasks to machines



Preliminaries

- simplifying approximation: **each task is divisible among machines**
- T_i — number of tasks of type i
- M_j — number of machines of type j
- ETC_{ij} — estimated time to compute for a task of type i running on a machine of type j
- μ_{ij} — number of tasks of type i assigned to machines of type j
 - matrix μ is a resource allocation
 - decision variable
 - not binary but integer valued ($\mu_{ij} \gg 1$)
- finishing time of machine type j is (lower bound)

$$F_j = \frac{1}{M_j} \sum_i \mu_{ij} ETC_{ij}$$



Energy and Power

- APC_{ij} — average power consumption for a task of type i running on a machine of type j
- $E_{DL}(\mu) = \sum_i \sum_j \mu_{ij} ETC_{ij} APC_{ij}$
- in the paper E_{DL} includes consideration of idle power
- let P_{max} be the maximum average power consumption
 - models long running average power consumption
 - useful for modeling cooling capacity



Optimization Problem

$$\underset{\mu, MS_{DL}}{\text{maximize}} \quad \frac{p - cE_{DL}(\mu)}{MS_{DL}}$$

subject to:

$$\forall i \quad \sum_j \mu_{ij} = T_i \quad \text{task constraint}$$

$$\forall j \quad F_j \leq MS_{DL} \quad \text{machine finishing time constraint}$$

$$\forall i, j \quad \mu_{ij} \geq 0 \quad \text{assignments must be non-negative}$$

$$\frac{E_{DL}}{MS_{DL}} \leq P_{\max} \quad \text{power constraint (optional)}$$

- recall:
 - F_j is finishing time
 - μ_{ij} is number of tasks



Conversion to a Linear Program

- objective and power constraint are non-linear
- ratios of decision variables, μ_{ij} and MS_{DL}
- constraints can be converted to use ratios of μ_{ij} and MS_{DL}
- variable substitution
 - $Z_{ij} \leftarrow \frac{\mu_{ij}}{MS_{DL}}$ is the average tasks per unit time
 - $r \leftarrow \frac{1}{MS_{DL}}$ is the number of bag-of-tasks per unit time
- average power consumption becomes $\bar{P} = \sum_i \sum_j z_{ij} ETC_{ij} APC_{ij}$



Transformed Linear Program

Non-Linear Problem

$$\underset{\mu, MS_{DL}}{\text{maximize}} \quad \frac{p - cE_{DL}(\mu)}{MS_{DL}}$$

subject to:

$$\forall i \quad \sum_j \mu_{ij} = T_i$$

$$\forall j \quad F_j \leq MS_{DL}$$

$$\forall i, j \quad \mu_{ij} \geq 0$$

$$\frac{E_{DL}}{MS_{DL}} \leq P_{\max}$$



Transformed Linear Program

Non-Linear Problem

$$\begin{aligned} & \text{maximize}_{\mu, MS_{DL}} \frac{p - cE_{DL}(\mu)}{MS_{DL}} \\ & \text{subject to:} \\ & \forall i \quad \sum_j \mu_{ij} = T_i \\ & \forall j \quad F_j \leq MS_{DL} \\ & \forall i, j \quad \mu_{ij} \geq 0 \\ & \quad \frac{E_{DL}}{MS_{DL}} \leq P_{\max} \end{aligned}$$

Linear Problem

$$\begin{aligned} & \Rightarrow \text{maximize}_{z, r} \quad pr - c\bar{P} \\ & \text{subject to:} \\ & \forall i \quad \sum_j z_{ij} = T_i r \\ & \forall j \quad \frac{1}{M_j} \sum_i z_{ij} ETC_{ij} \leq 1 \\ & \forall i, j \quad z_{ij} \geq 0 \\ & \quad r \geq 0 \\ & \quad \bar{P} \leq P_{\max} \end{aligned}$$

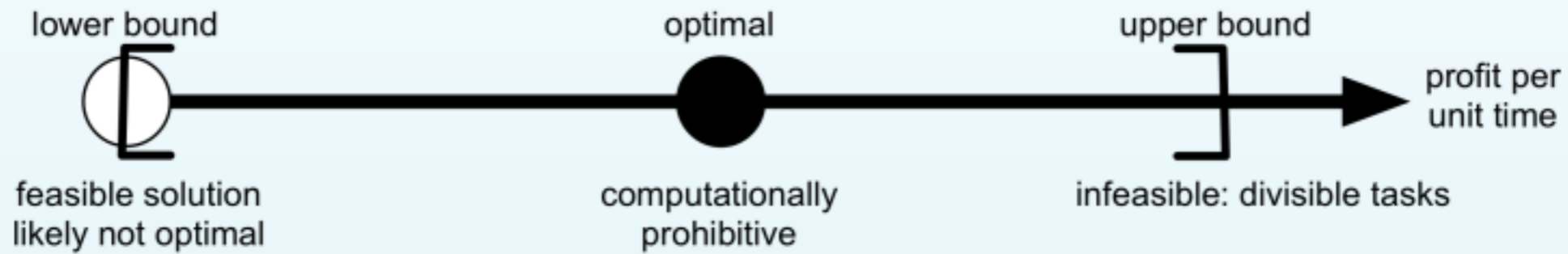


Algorithm

- solve linear program and compute $\mu_{ij} = \frac{z_{ij}}{r}$ and $MS_{DL} = \frac{1}{r}$
- rounding algorithm (per task type)
 - rounds the number of tasks of each type assigned to each machine type
 - find nearest integer solution while satisfying constraints
- local assignment algorithm (per machine type)
 - assign tasks to individual machines
 - greedy algorithm to minimize makespan
- recall:
 - Z_{ij} is average tasks per unit time
 - r is number of bag-of-tasks per unit time



Bounds



- upper bound
 - many Pareto efficient solutions to the relaxation of the energy and makespan optimization problem
 - maximum profit of all those solutions



Alternative Objective Formulation

- collapse \mathbf{p} and \mathbf{C} into a single intuitive parameter
- let E_{\min} be the energy of the minimum energy solution
- let profit ratio $\gamma = \frac{\mathbf{p}}{\mathbf{C}E_{\min}}$
 - γ is unitless
 - $\gamma \geq 0$ is realizable
 - $\gamma > 1 \Rightarrow$ positive profit is achievable
- recall:
 - \mathbf{p} is price per bag-of-tasks
 - \mathbf{C} is cost per unit of energy



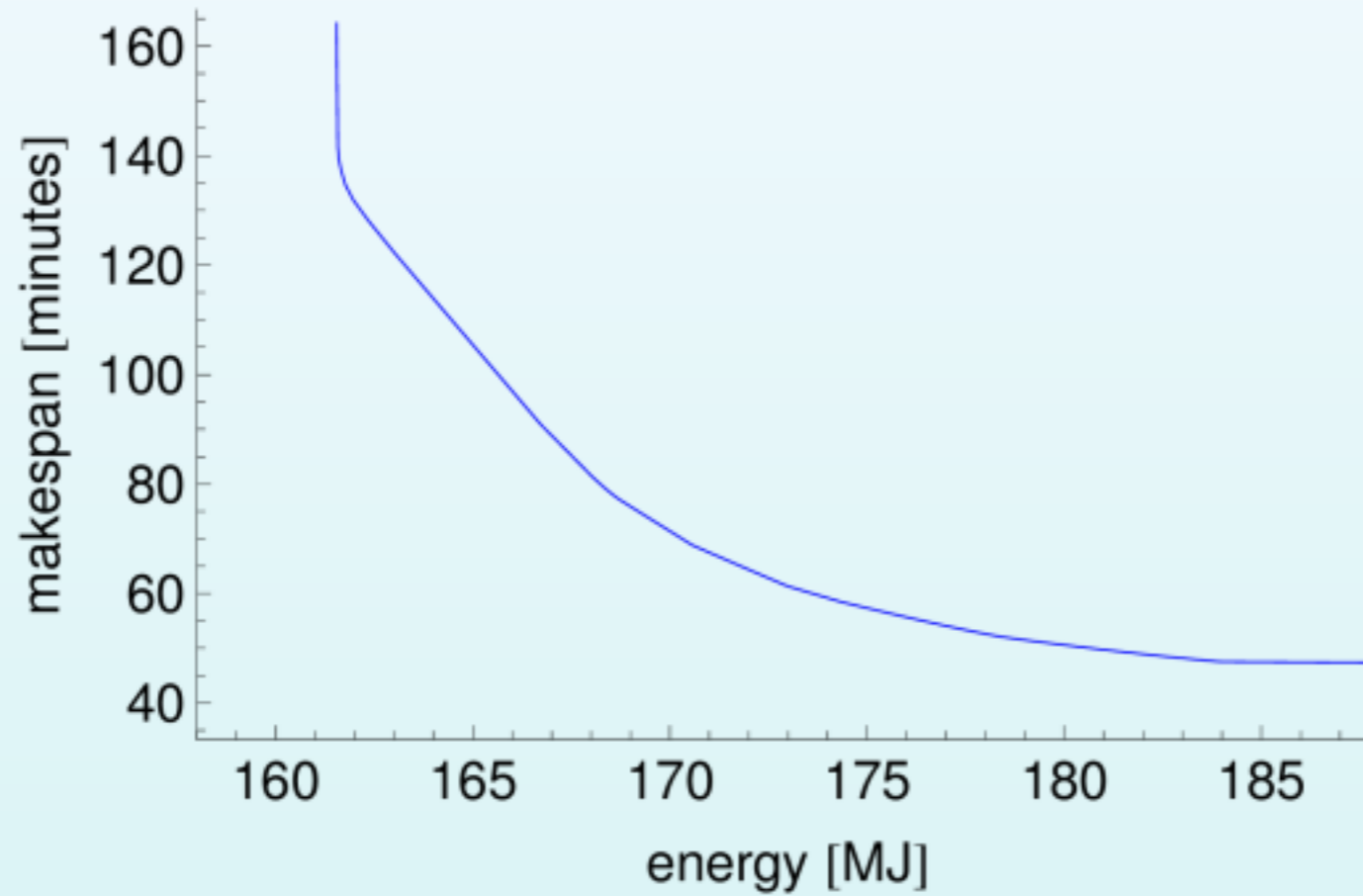
Simulation Setup

- heterogeneous tasks and machines
- 11,000 tasks each is one of 30 task types
- 360 machines each is one of 9 machine types



Max Profit Solutions

Sweeping Profit Ratio

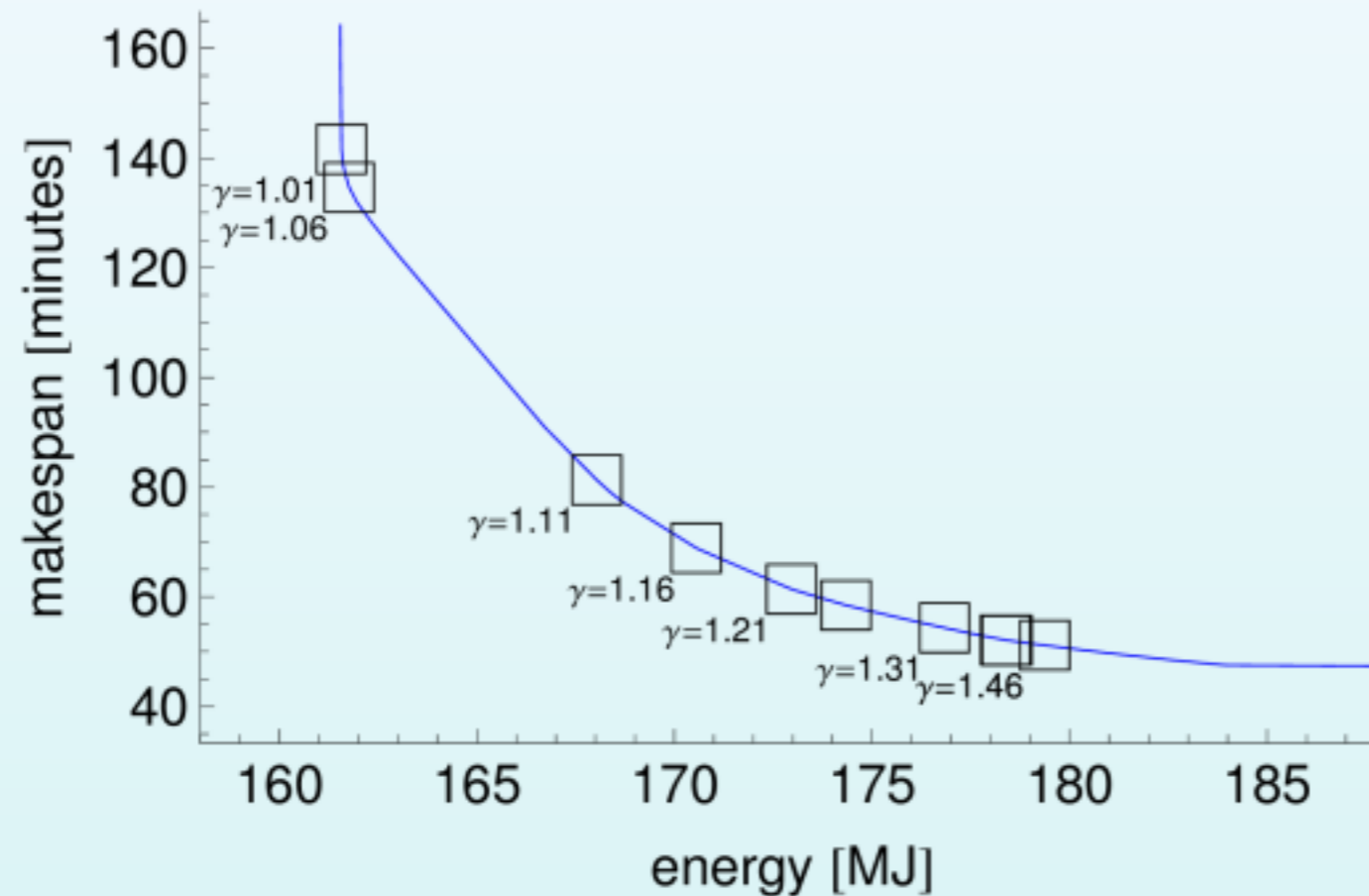


– Pareto front lower bound



Max Profit Solutions

Sweeping Profit Ratio



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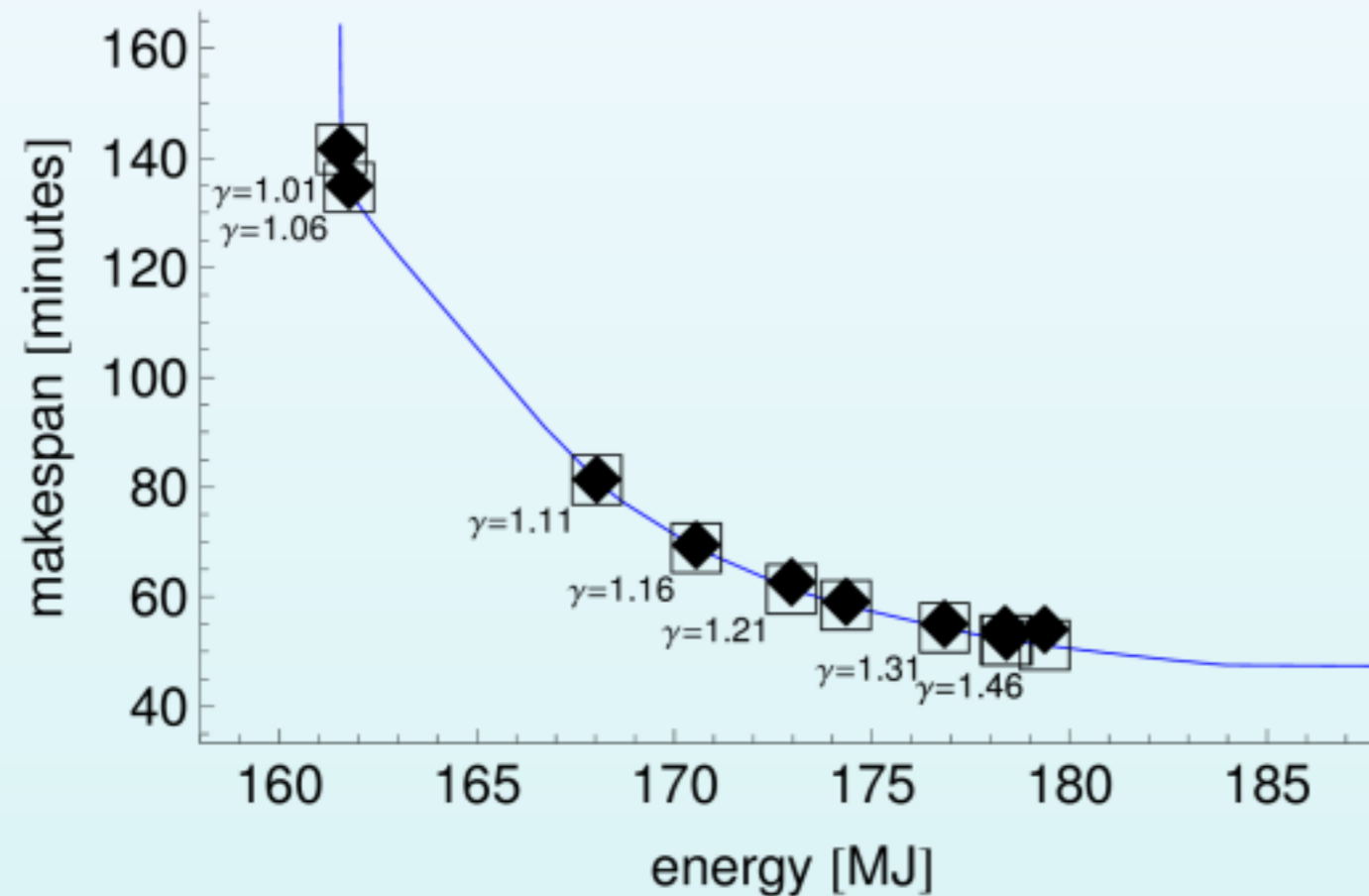
□ profit upper bound (infeasible)

- recall: $\gamma = \frac{p}{cE_{\min}}$ is the profit ratio



Max Profit Solutions

Sweeping Profit Ratio



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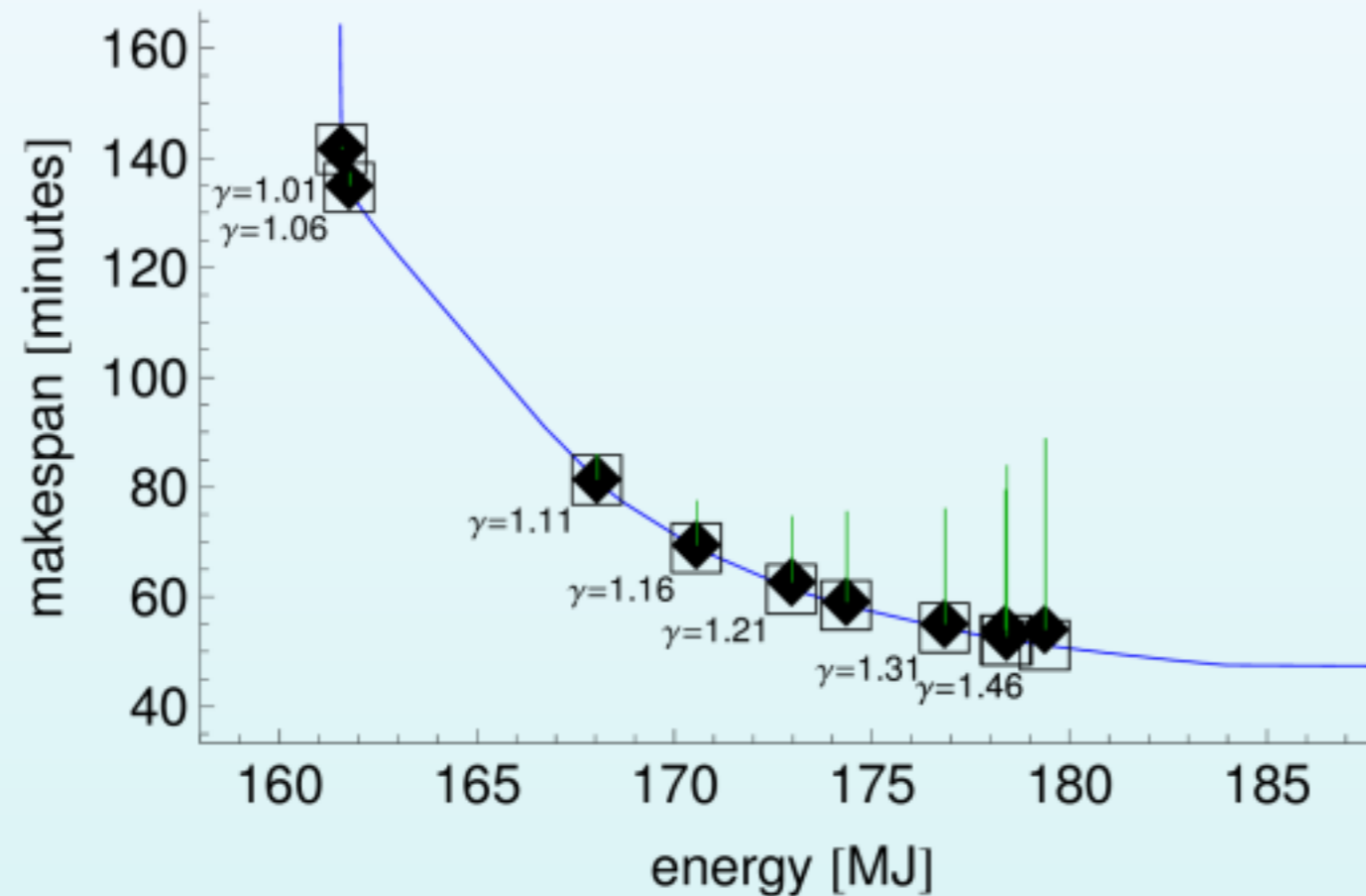
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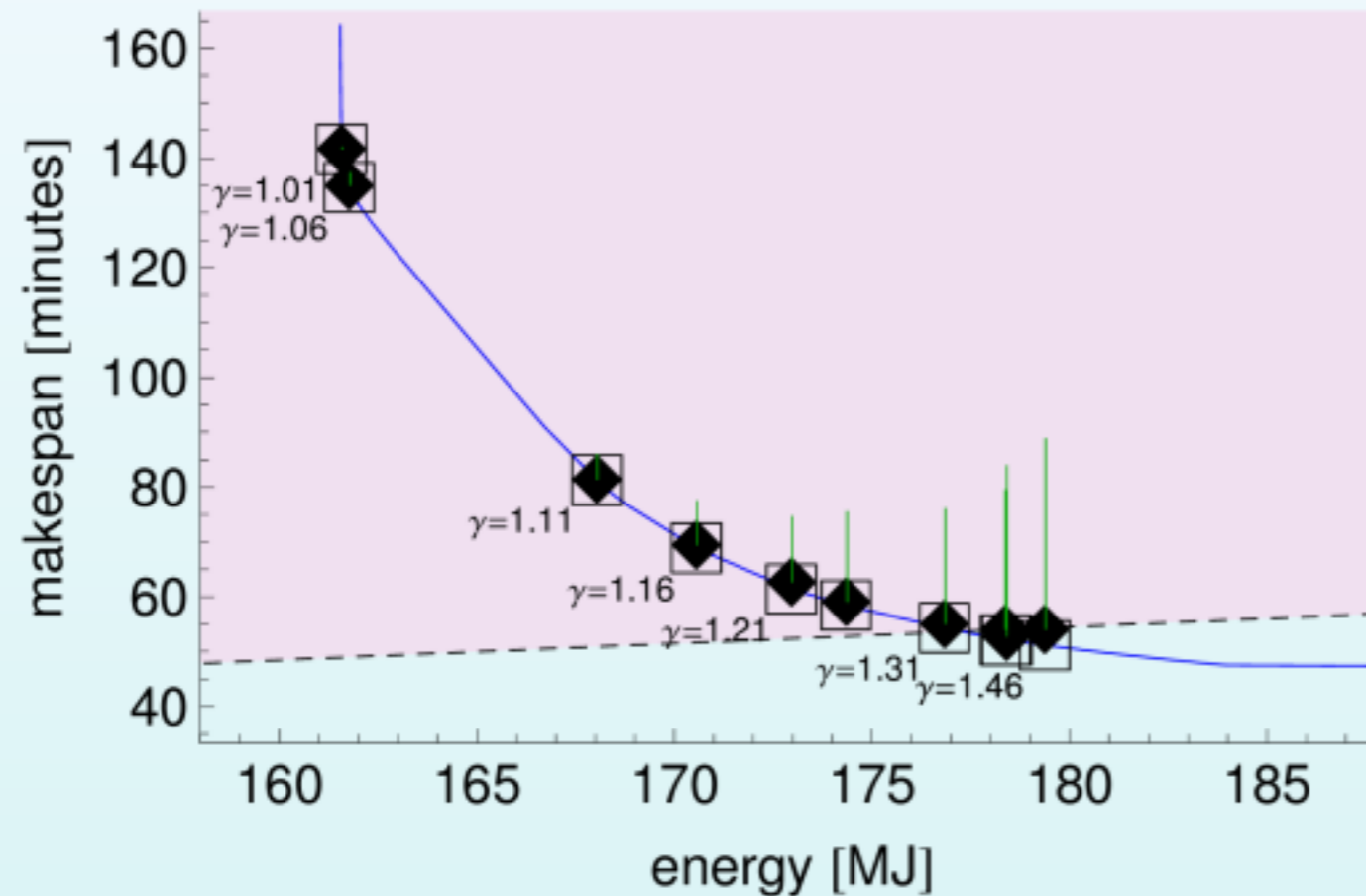
| profit per unit time

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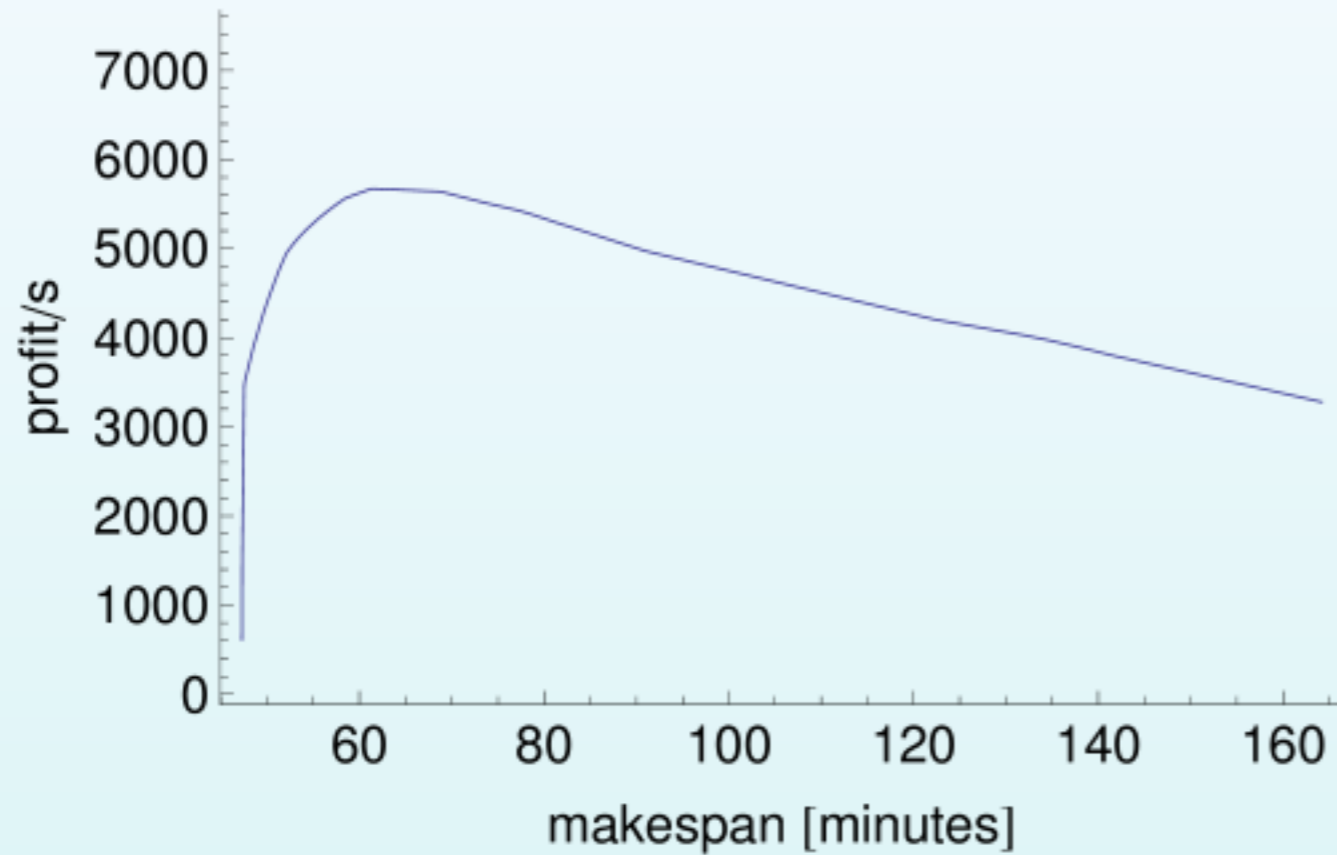
| profit per unit time

-- power constraint (55 KW)

- recall: $\gamma = \frac{p}{cE_{\min}}$ is the profit ratio



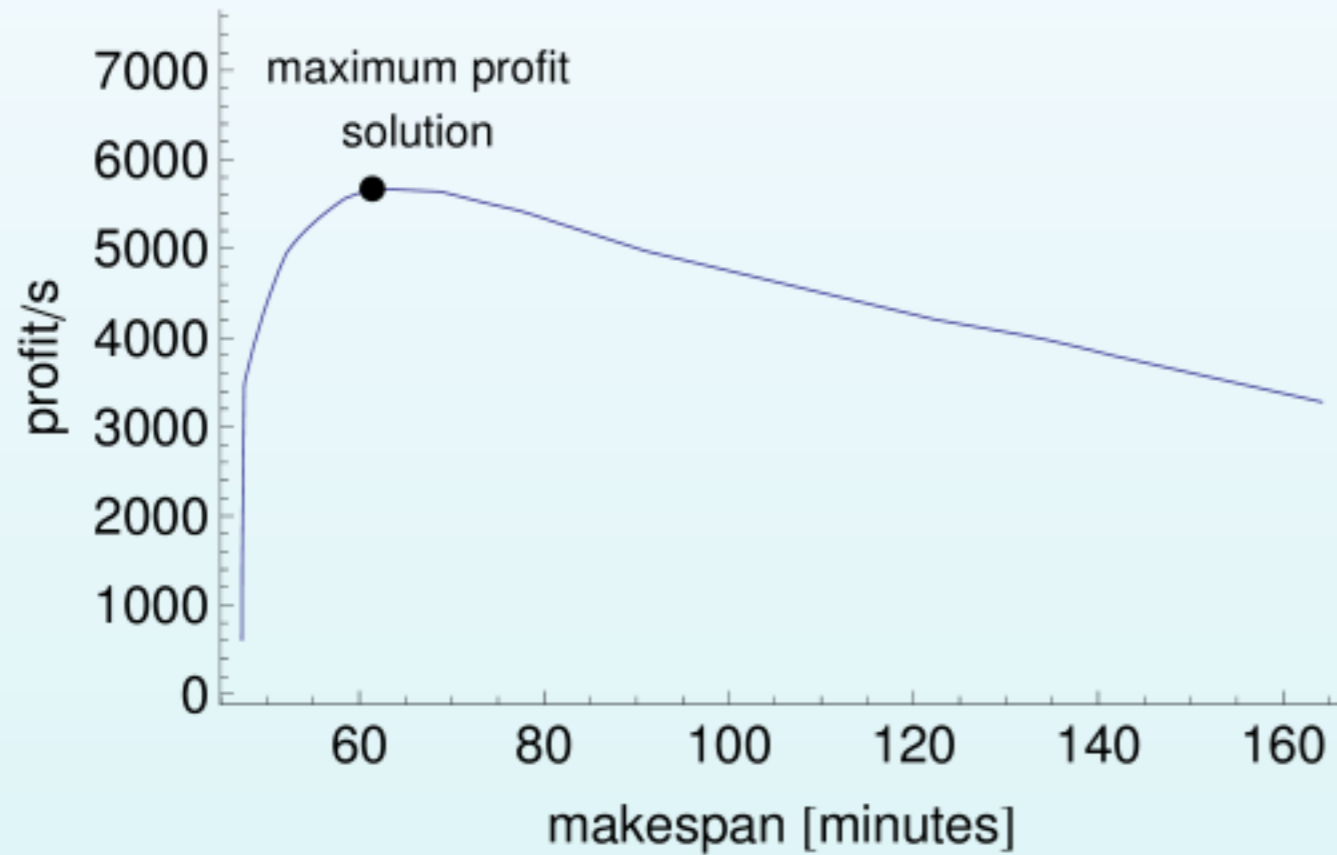
Profit Rate vs Makespan



- profit ratio = 1.2
- 11,000 tasks
- Pareto front generation: 173 ms



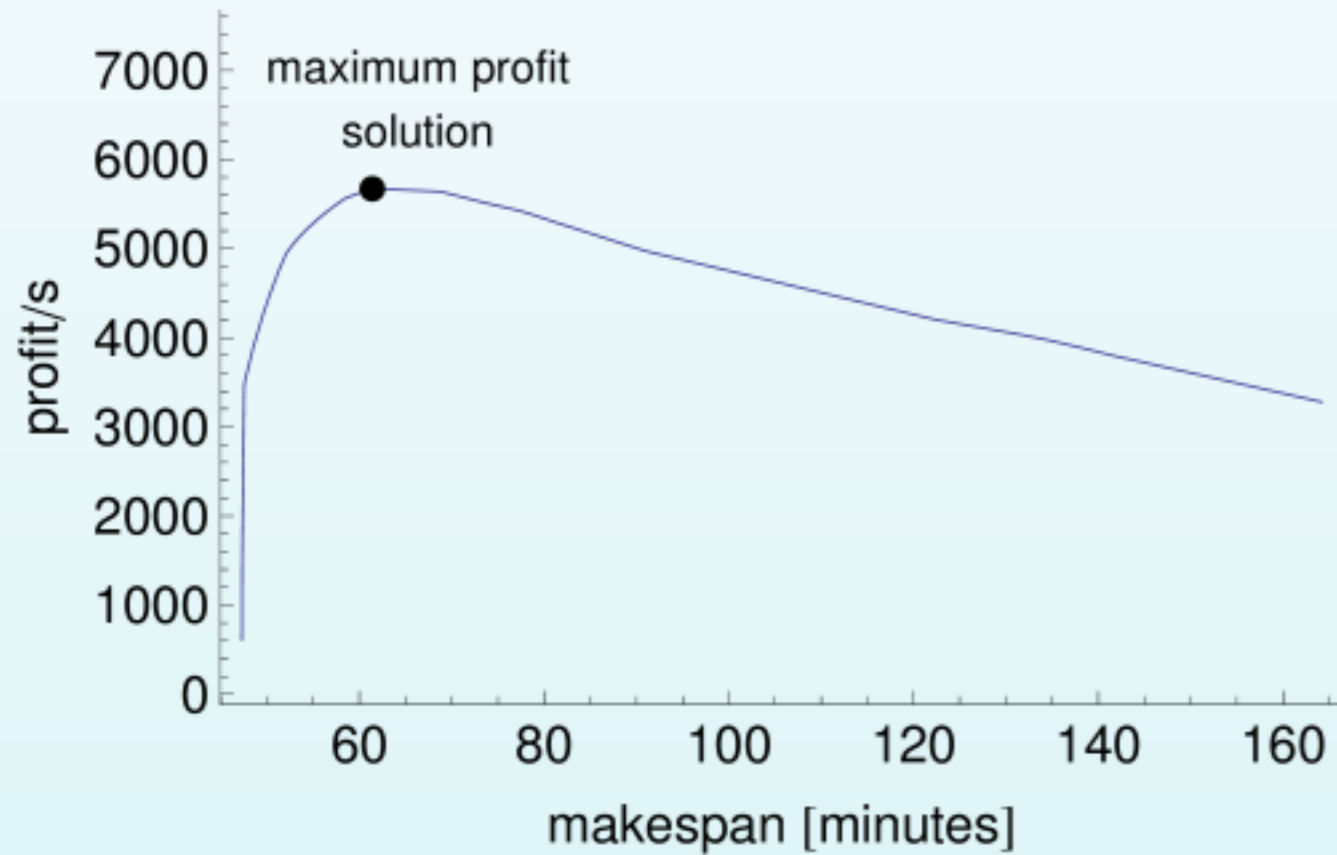
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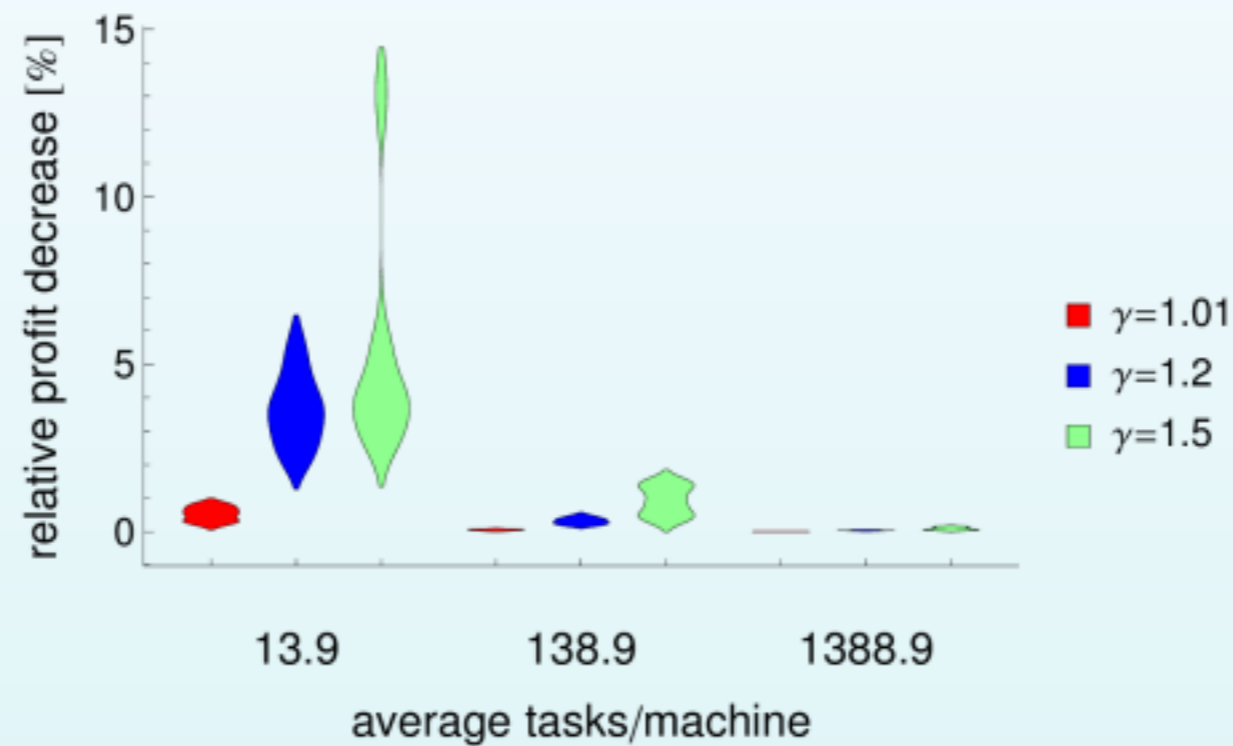
Profit Rate vs Makespan



- profit ratio = 1.2
- 11,000 tasks
- Pareto front generation: 173 ms
- single max profit solve: 2 ms
 - if 1 million tasks: 70 ms



Relative Profit Rate vs Number of Tasks

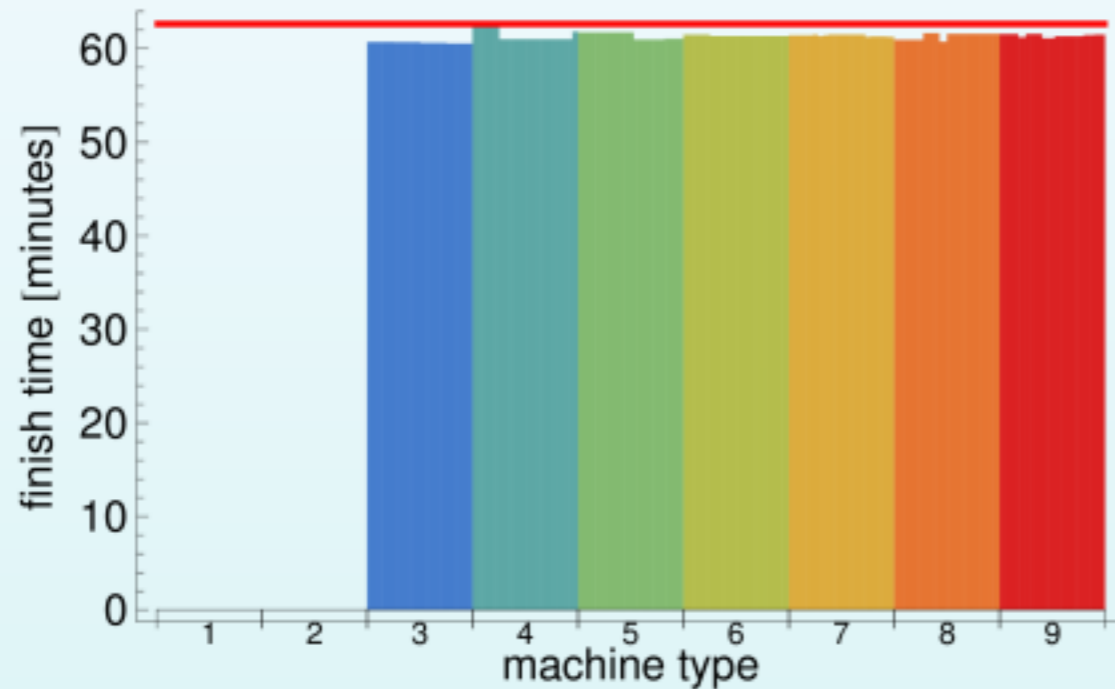


- 100 Monte Carlo runs sampling over the task types
- relative decrease in profit = $100 \frac{\text{profit}_{\text{DL}} - \text{profit}_{\text{full}}}{\text{profit}_{\text{DL}}}$
- width of glyphs represent the probability density

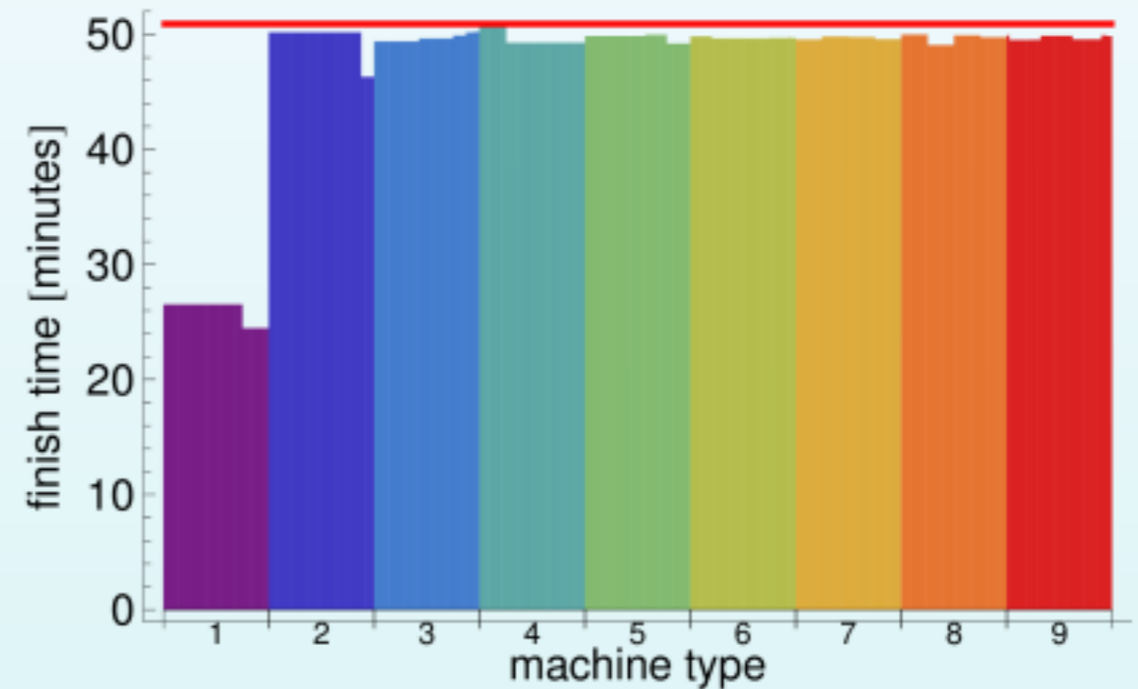


Finishing Times

profit ratio = 1.2



profit ratio = 1.5



- machine type 1 and 2 are less power efficient
- use when price is high thus emphasizing makespan minimization



Applicability

- millions of tasks and tens of thousands of machines
- scheduler execution times are sub-second
- online batch mode scheduling for uncertain
 - execution times
 - arrival rates
- schedule to cores instead of machines



Conclusions

- fast profit maximizing scheduling algorithm
- scalable to very large systems
- provides tight lower and upper bounds on the profit per unit time
- easily applied to online batch mode scheduling



Questions

