

Top-Down Clustering Based Self-Organization of Collaborative Wireless Sensor Networks



M.Sc Final Exam

Dilum Bandara

Department of Electrical and Computer Engineering
July 21, 2008

Graduate Committee

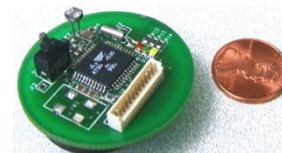
- Prof. Anura P. Jayasumana (Advisor)
- Prof. V. Chandrasekar
- Dr. Daniel F. Massey
- This work is supported in part by the grant from Environmental Sciences Division, Army Research Office

Overview

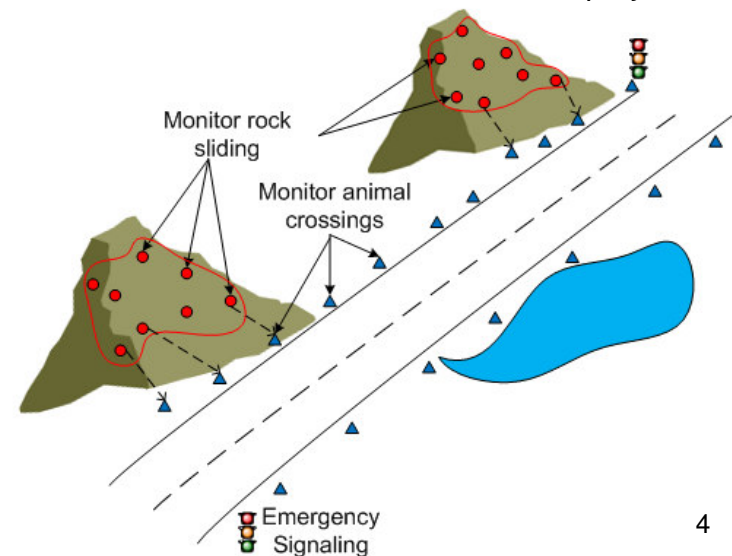
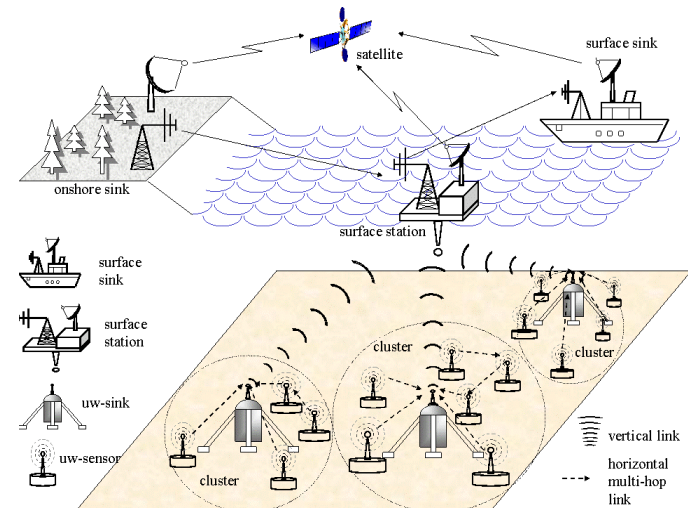
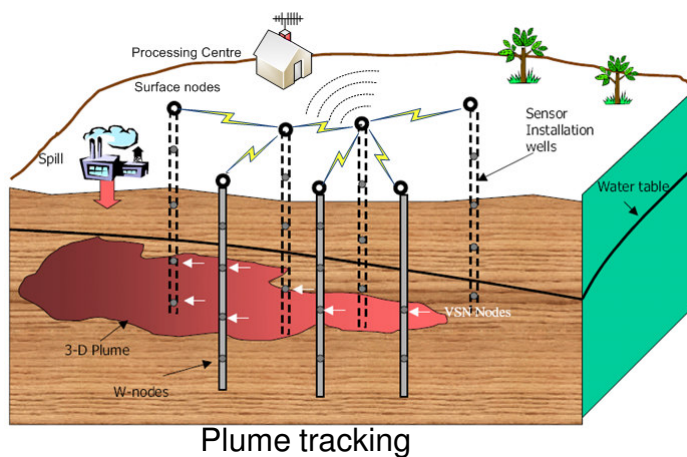
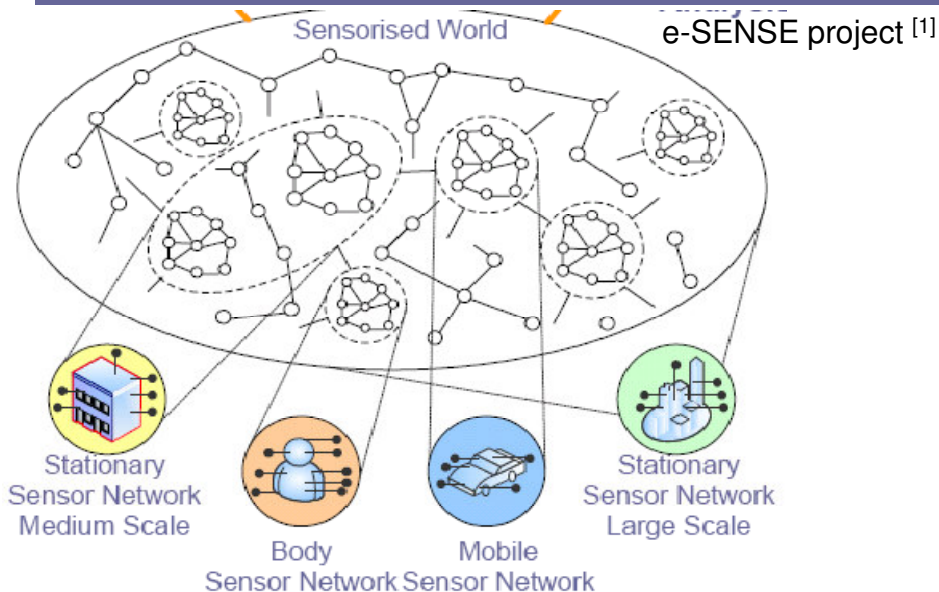
- Motivation
 - Virtual Sensor Networks (VSNs)
- Cluster & cluster tree formation algorithm
 - Simple Hierarchical Clustering (SHC)
 - Hop-ahead Hierarchical Clustering (HHC)
- Routing
 - Hierarchical addressing scheme
 - Cross-links based routing
 - Circular path based routing
- Forming Virtual Sensor Networks
- Secure backbone design

Wireless Sensor Networks (WSNs)

- Sensing of physical world at a far greater temporal & spatial granularity
- Novel applications
 - Habitat monitoring, earthquake monitoring, disaster response, eldercare, battlefield intelligence, etc.
- Sensor nodes are resource constrained
 - Battery powered, low processing, memory, & transmission power
- In most cases
 - Randomly deployed, location unaware, no time synchronization, unreliable, & dense networks



Motivation – Collaborative WSNs



[1] www.ist-esense.org
 [2] <http://www.ece.gatech.edu/research/labs/bwn/UWASN/work.html>

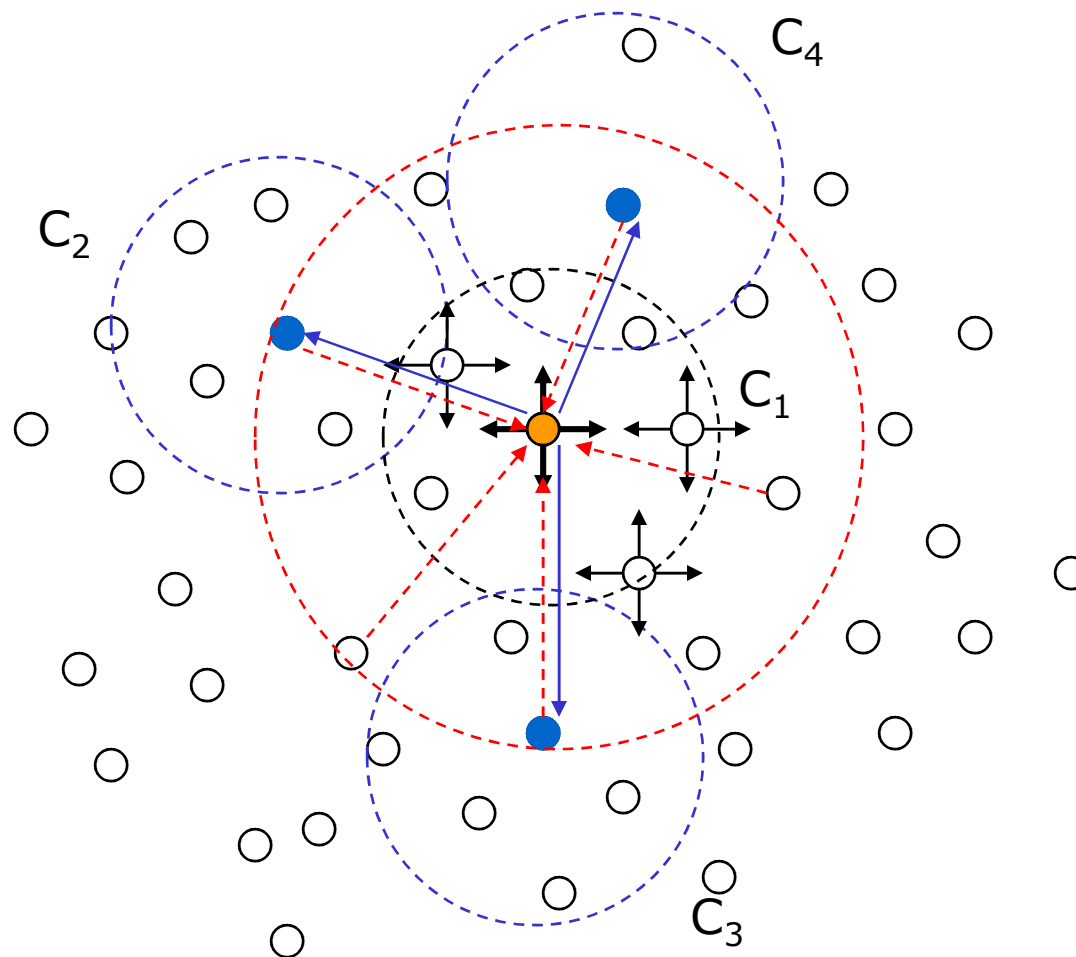
Virtual Sensor Networks (VSNs)

- An emerging concept that
 - supports collaborative, resource efficient, & multipurpose WSNs
 - involve dynamically varying subset of sensor & users
- Provide protocol support for
 - formation, usage, adaptation, & maintenance
- Realization of VSNs require
 - some structure within the network
 - many-to-many communication
 - VSN management functions
- The solutions should be independent of
 - neighbourhood information, location awareness, network topology, time synchronization, etc.

Contributions

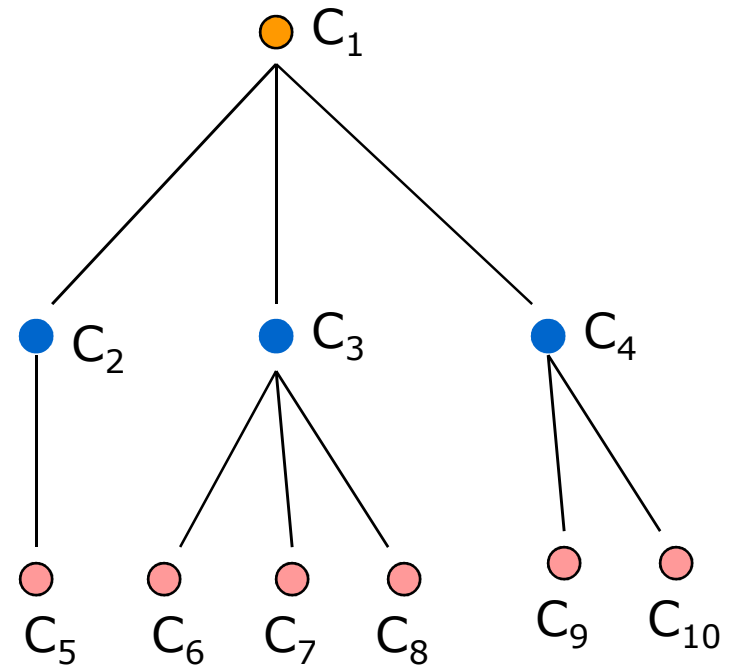
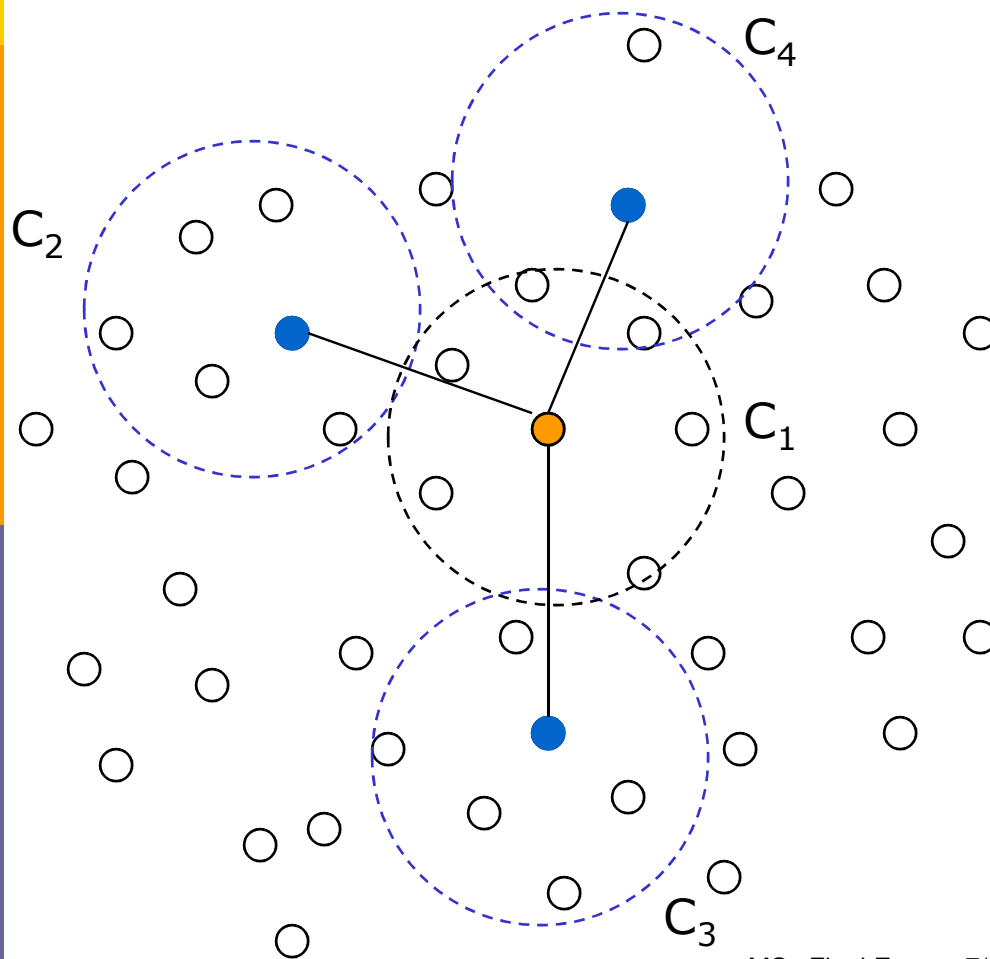
- Clustering algorithm
 - 2 clustering schemes
 - Cluster tree formation
 - Performance analysis
- Routing
 - Hierarchical addressing scheme
 - 3 routing mechanisms
 - Performance analysis
- Virtual Sensor Networks
 - Formation
 - Communication
- Secure backbone design

Generic Top-Down Cluster & cluster tree formation (GTC) algorithm



GTC - Cluster tree formation

- Cluster tree is formed by keeping track of parent & child relationships



GTC algorithm

Form_Cluster(NID_{CH}, CID_{CH}, delay, n_{CCHs}, hops_{max}, TTL_{max}, depth)

Wait(delay)

TTL \leftarrow *TTL_{max}*

Broadcast_Cluster(NID_{CH}, CID_{CH}, hops_{max}, TTL_{max}, TTL, depth)

ack_list \leftarrow *Receive_ACK(NID_{child}, hops, p₁, p₂, timeout_{ACK})*

IF(*ack_list* = NULL)

Join_Cluster()

FOR *i* = 1 ***TO*** *n_{CCHs}*

CCH_i \leftarrow *Select_Candidate_CHs(ack_list)*

CID_i \leftarrow *Select_next_CID(i)*

delay_i \leftarrow *Select_delay(i)*

depth_i \leftarrow *depth* + 1

Request_Form_Cluster(CCH_i, CID_i, delay_i, n_{CCHs}, hops_{max}, TTL_{max}, depth_i)

GTC algorithm (cont.)

Join_Cluster()

Listen_Broadcast_Cluster(NID_{CH}, CID_{CH}, hops_{max}, TTL_{max}, TTL, depth)

TTL \leftarrow TTL - 1, hops \leftarrow TTL_{max} - TTL

IF (hops \leq hops_{max} **AND** my_CID = 0)

my_CID \leftarrow CID_{CH}, my_CH \leftarrow NID_{CH}, my_depth \leftarrow depth + 1

Send_ACK(my_NID, hops, p₁, p₂)

IF(TTL > 0)

Wait(Random(backoff_time))

Forward_Broadcast_Cluster(NID_{CH}, CID_{CH}, hops_{max}, TTL_{max}, TTL, depth)

IF(hops \leq hopsmax)

Exit()

ELSE

IF(Wait_Listen_Neighbors(Random(backoff_time)) = FALSE)

Send_ACK(my_NID, hops, p₁, p₂)

IF(Listen_Form_Cluster(CCH, CID, delay, n_{CCHs}, hops_{max}, TTL_{max}, depth, timeout) = TRUE)

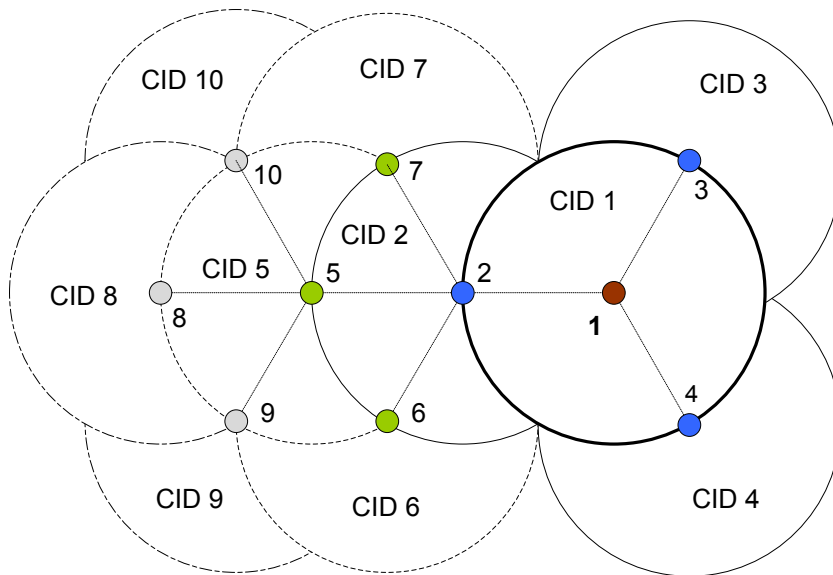
Form_Cluster(my_NID, CID, delay, n_{CCHs}, hops_{max}, TTL_{max}, depth)

Exit()

Join_Cluster()

GTC algorithm (cont.)

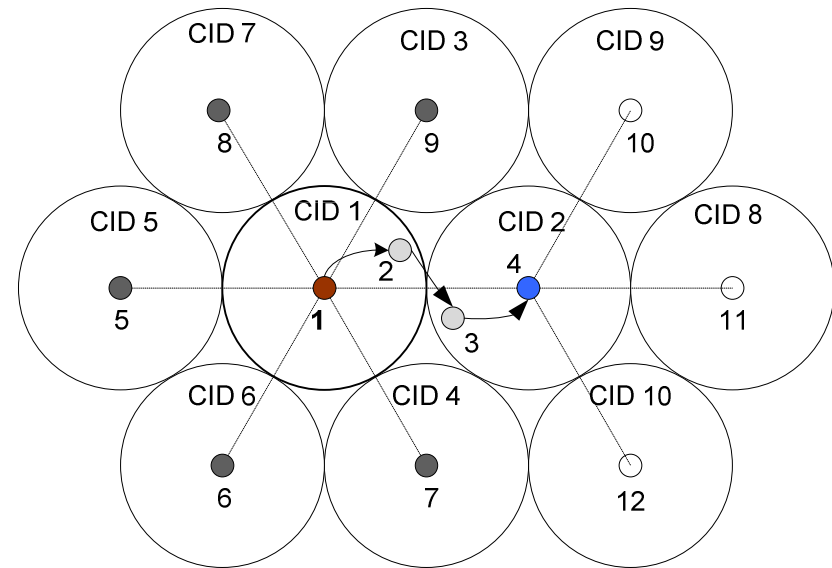
- SHC – Simple Hierarchical Clustering
- HHC – Hop-ahead Hierarchical Clustering



SHC clusters

$$hops_{max} = TTL_{max} = 1$$

Similar to IEEE 802.15.4 cluster tree

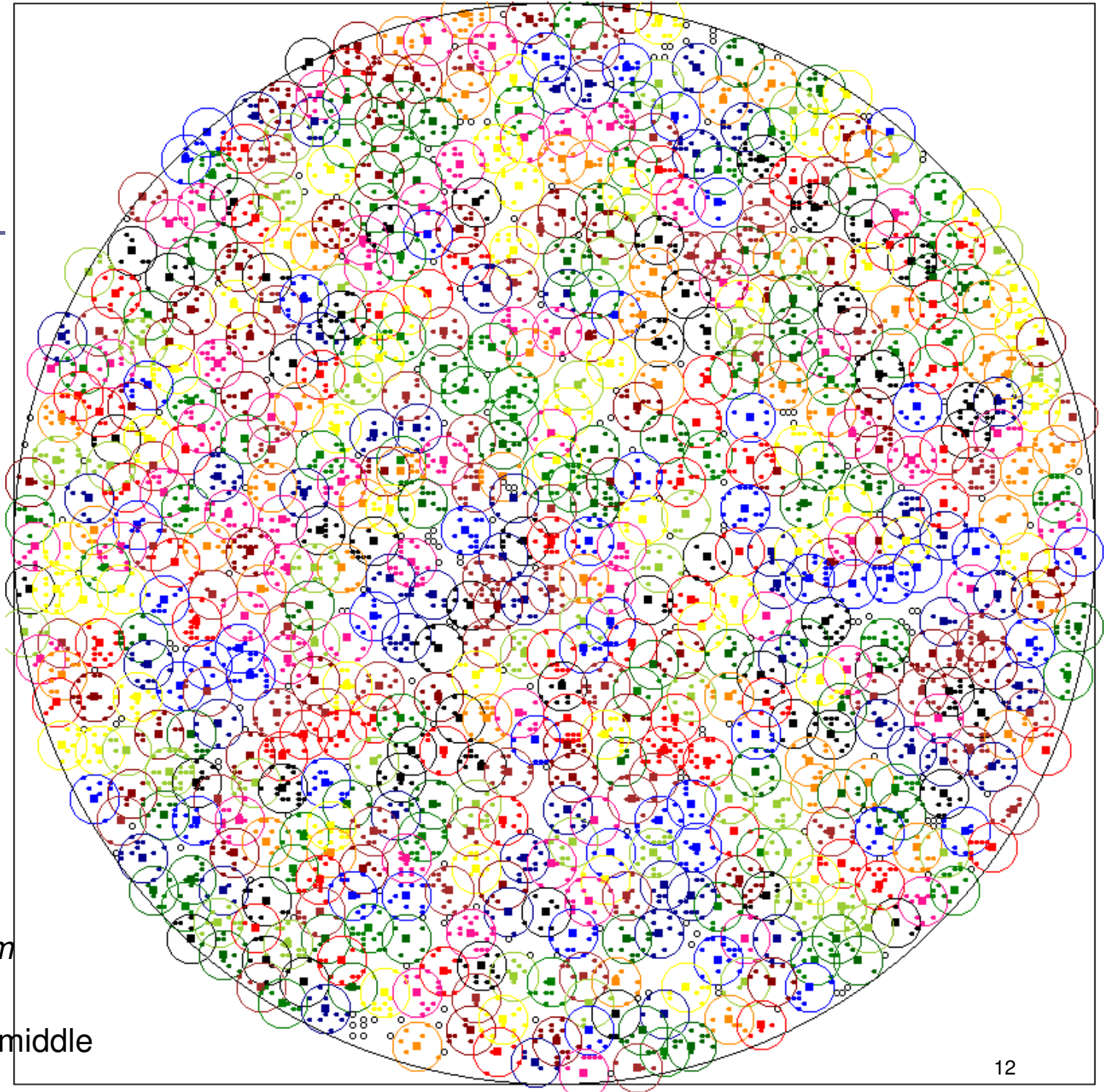


HHC clusters

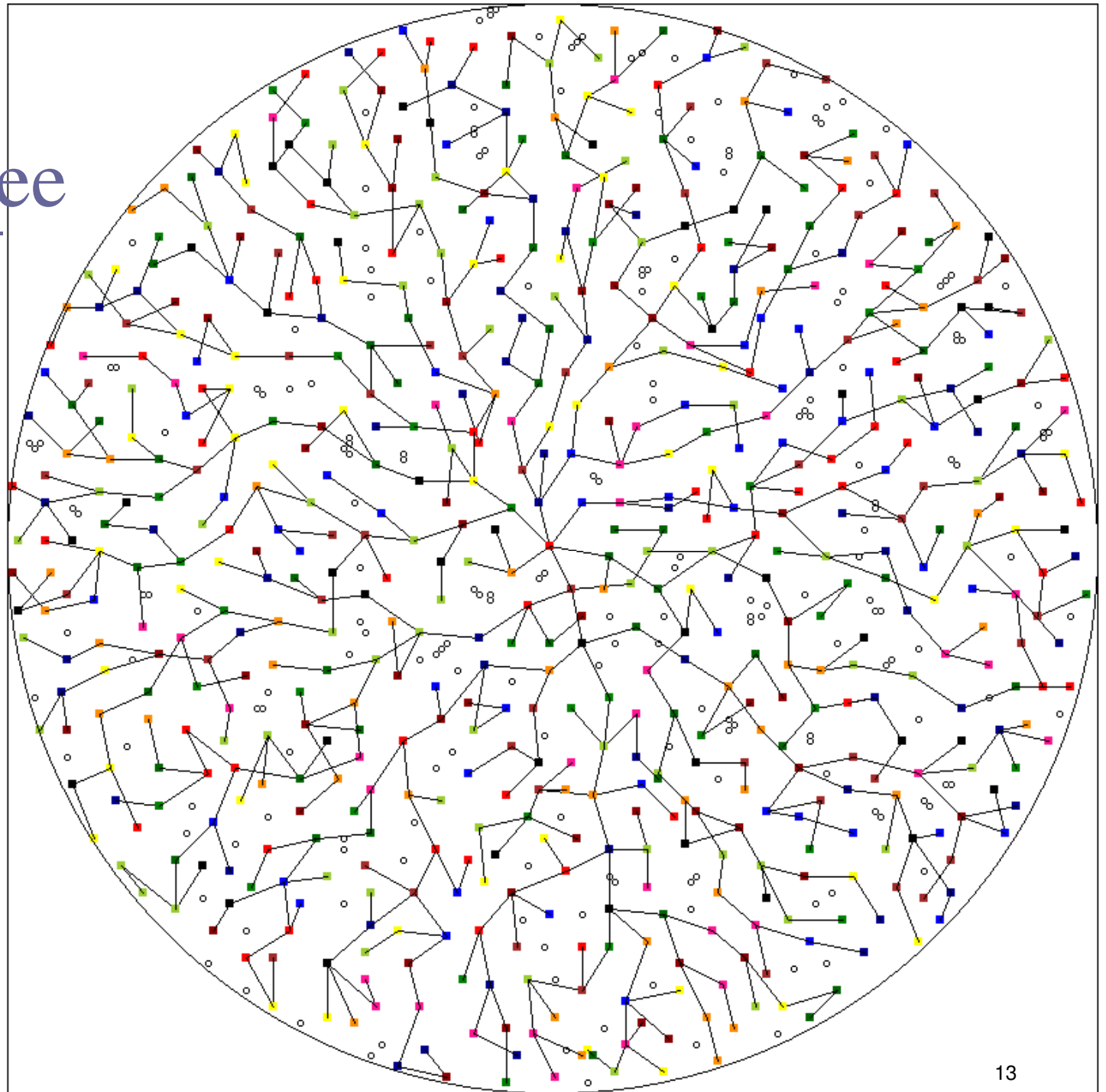
$$TTL_{max} = 2 \times hops_{max} + 1$$

Clusters

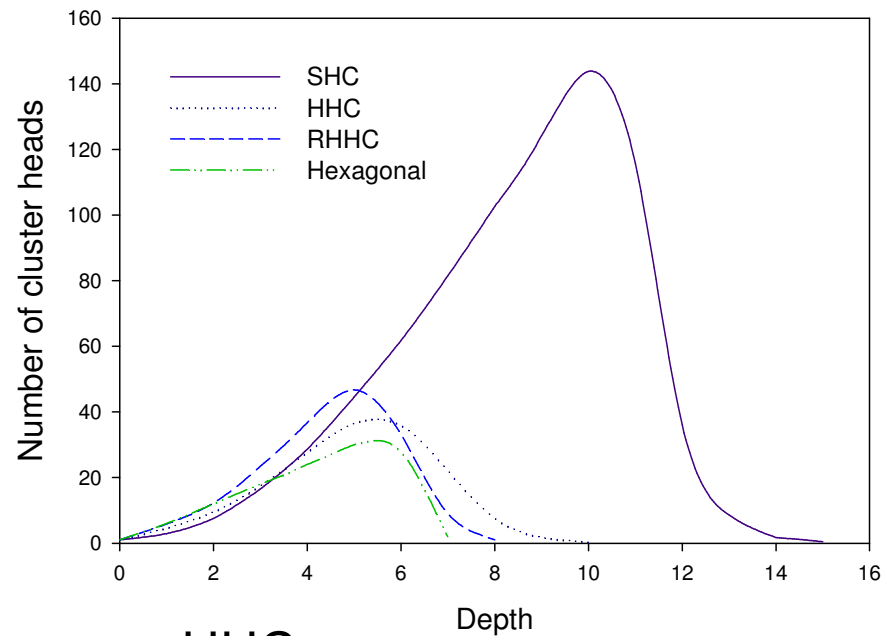
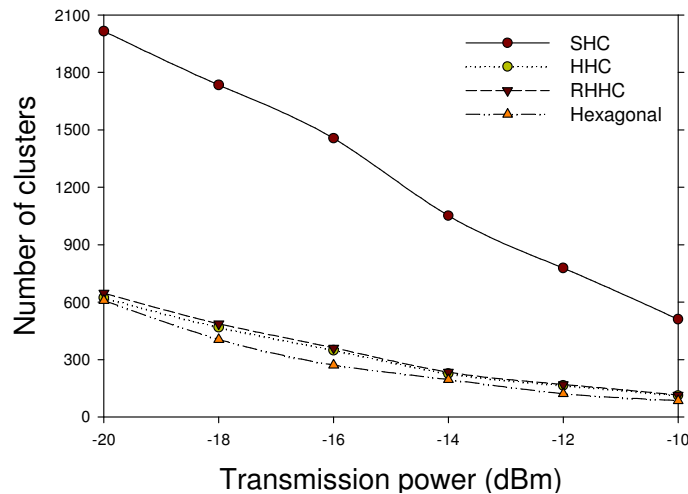
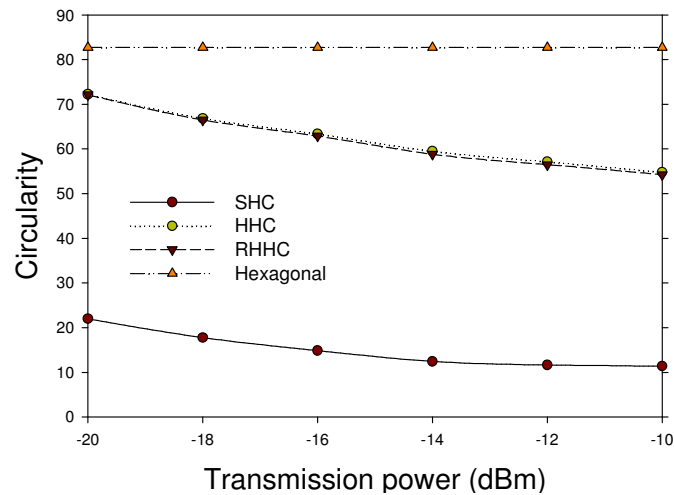
- HHC
- 5000 nodes
- Grid - 201×201
- Grid spacing – 5m
- $R = -20\text{dBm}$
- Root node in the middle



Cluster tree



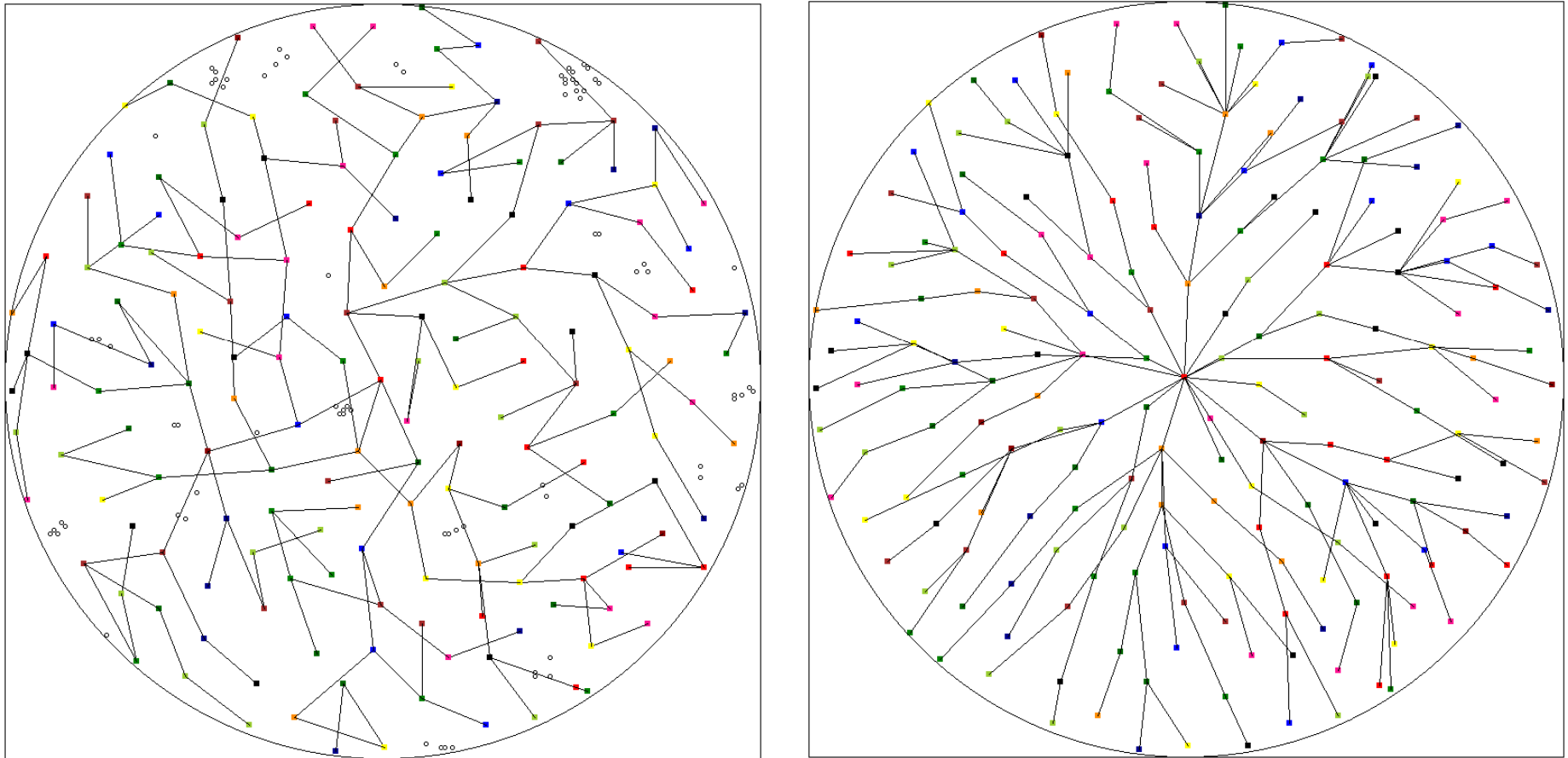
Performance analysis



□ HHC

- Uniform clusters
- Better circularity
- Lower number of clusters
- Lower depth
- Message complexity $O(n)$

Optimization phase – Handling disconnected nodes & optimizing cluster tree

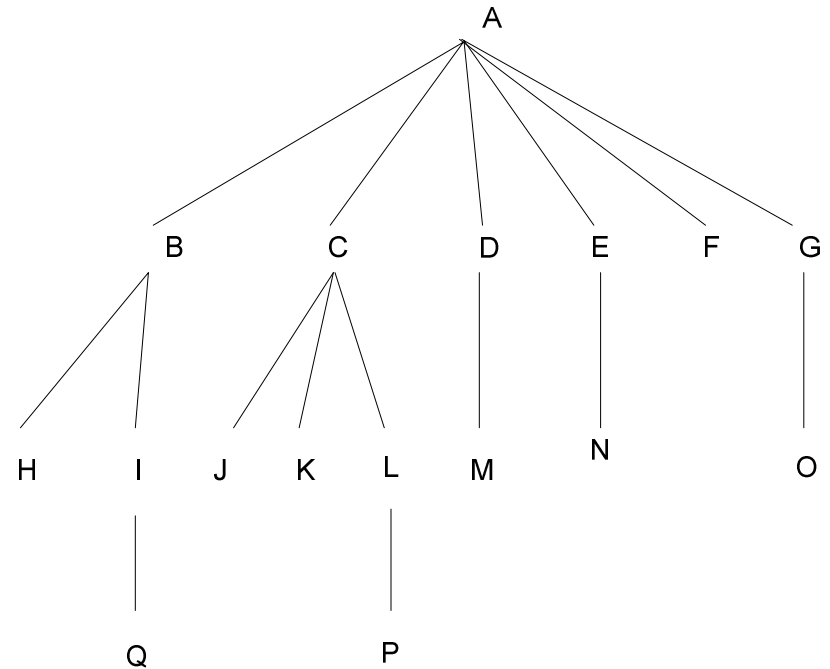
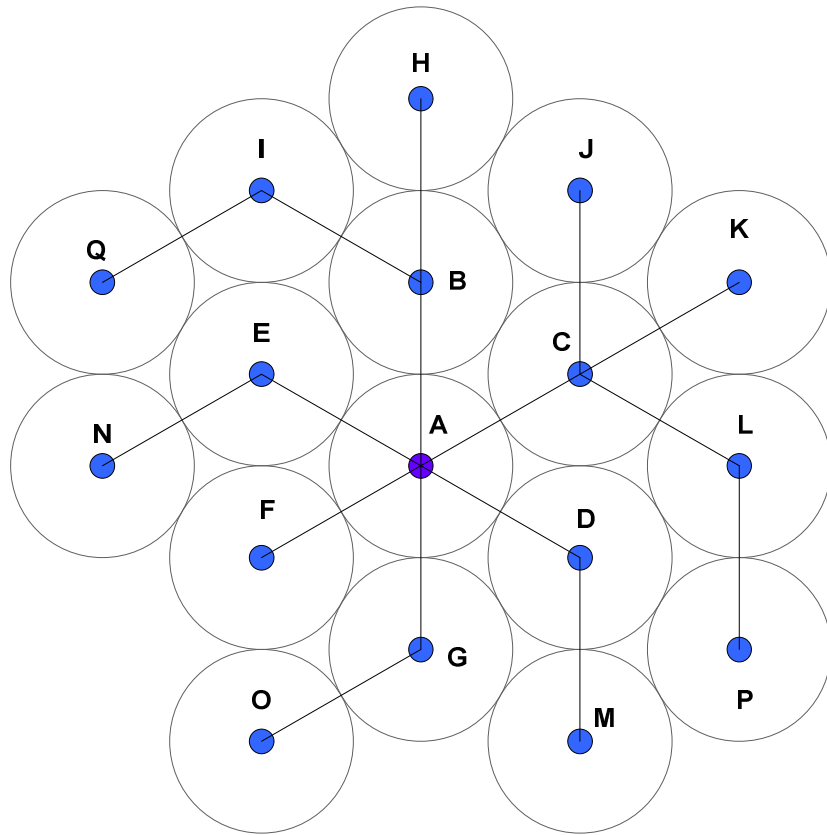


$P_T = -12\text{dBm}$, 5000 nodes

Overview

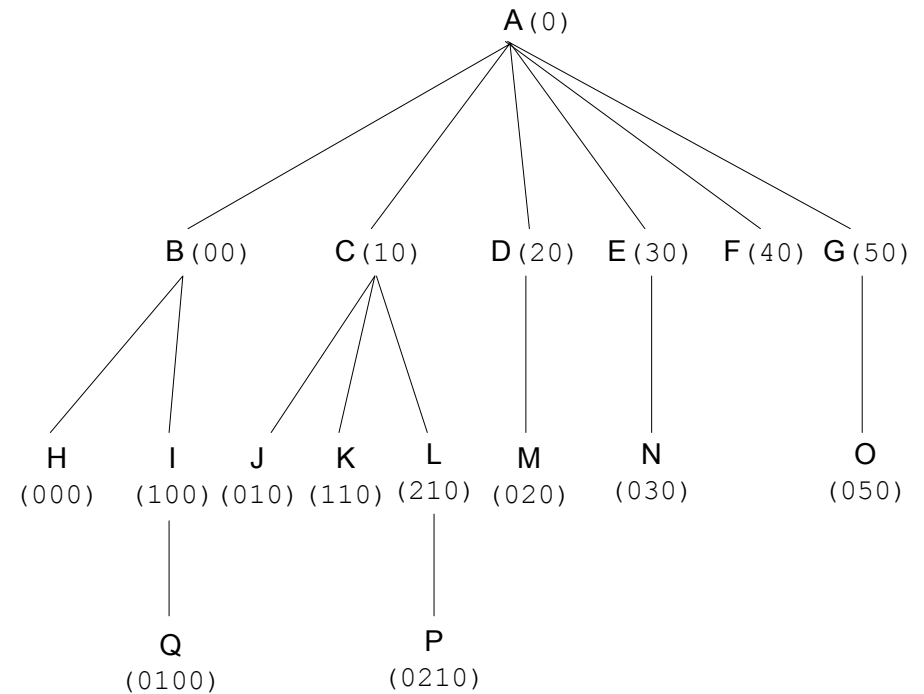
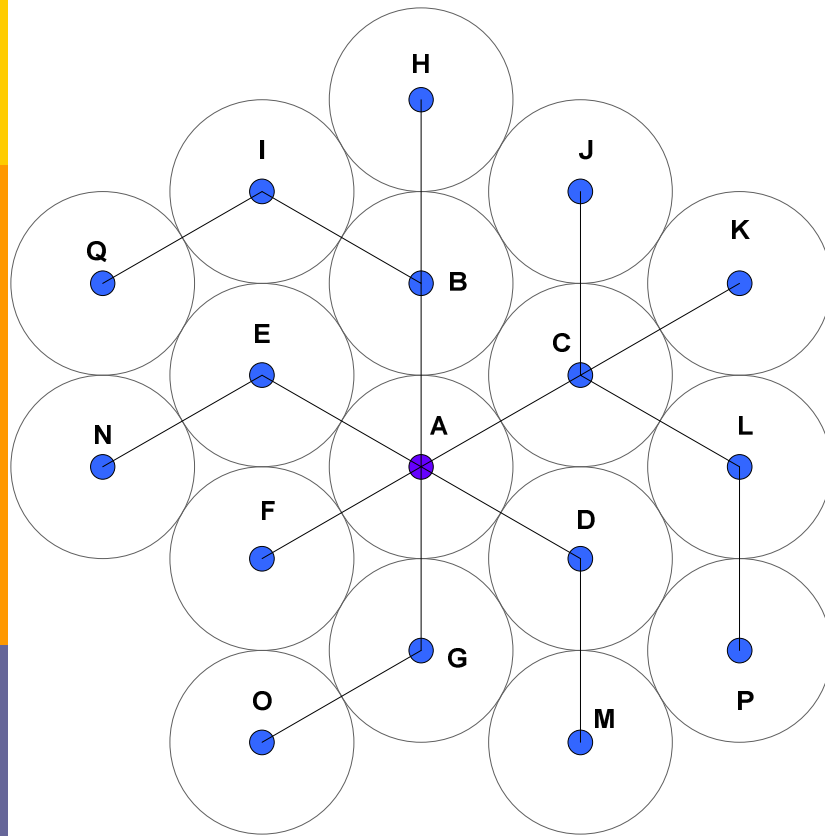
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Cluster tree based routing



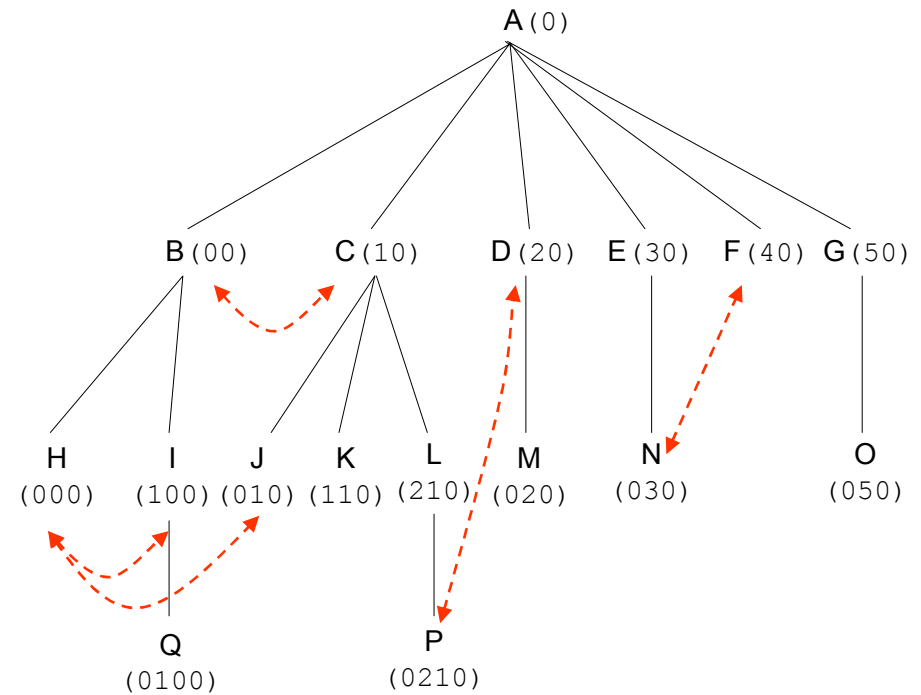
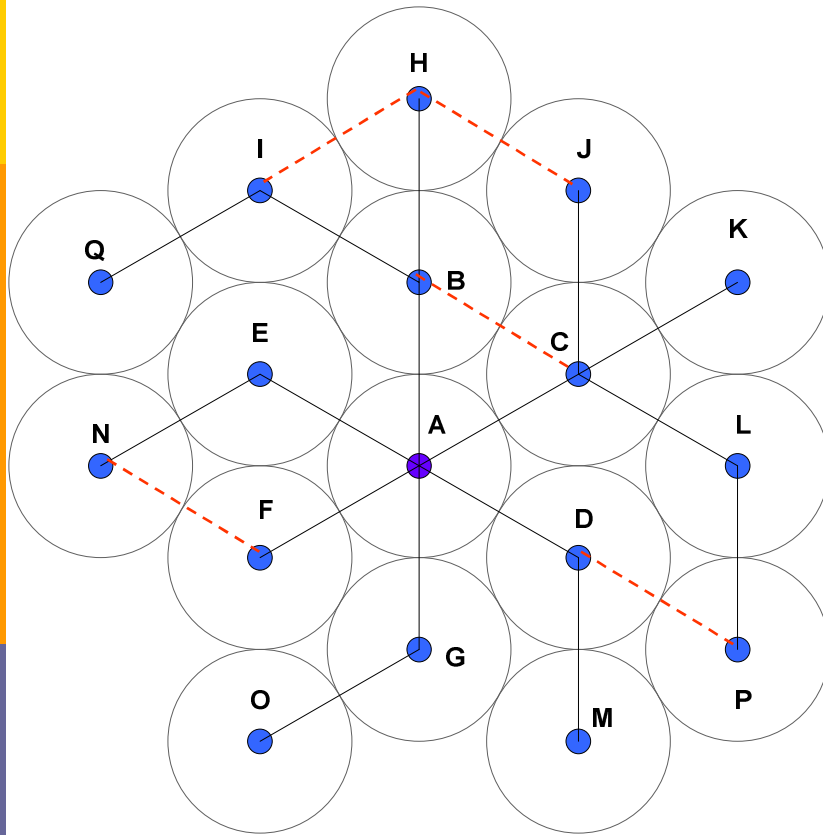
- Need some sort of an addressing scheme to route

Hierarchical addressing



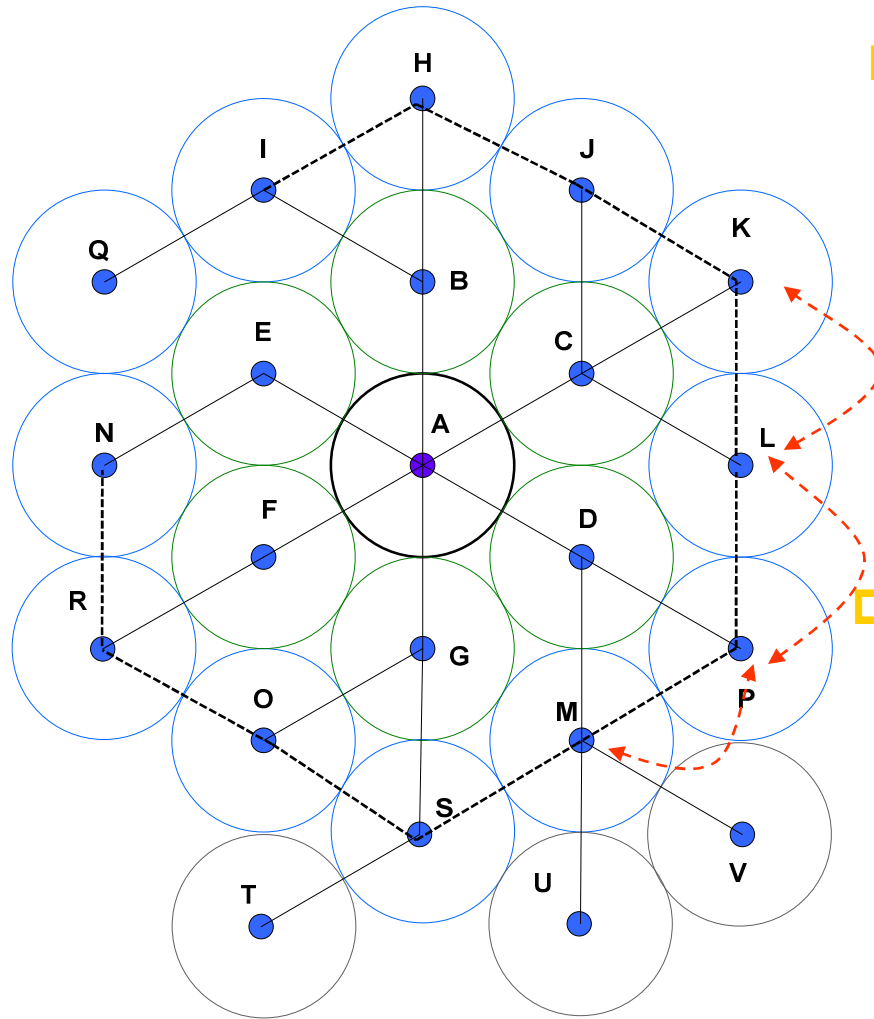
□ Single point of failure at root node

Cross-links based routing



- Routing through cross links
 - Reduce burden on the root node
- Use hierarchical addresses

Circular path based routing

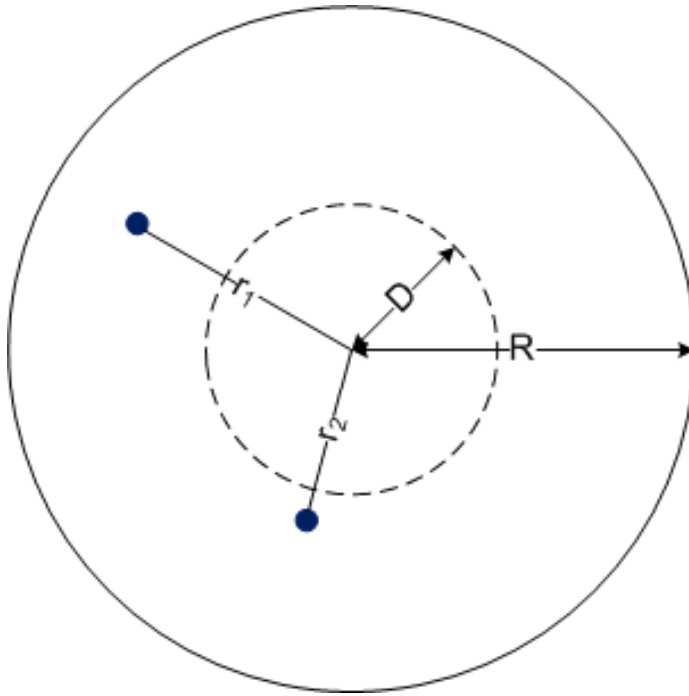


- Send message from U to K
 - Hierarchical routing - 5 hops
 - Cross links - 5 hops
 - Circular path - 4 hops

□ Circular path

- Connects clusters at the same depth
- Reduce workload on root node
- Use hierarchical addresses

Circular path based routing – Analytical model



$$E[\text{cost}] = E[\text{energy to transmit}]$$

$$= E[\text{energy per hop} \times \text{hops}]$$

$$= E\left[\text{energy per hop} \times \frac{\text{distance}}{\text{transmission range}}\right]$$

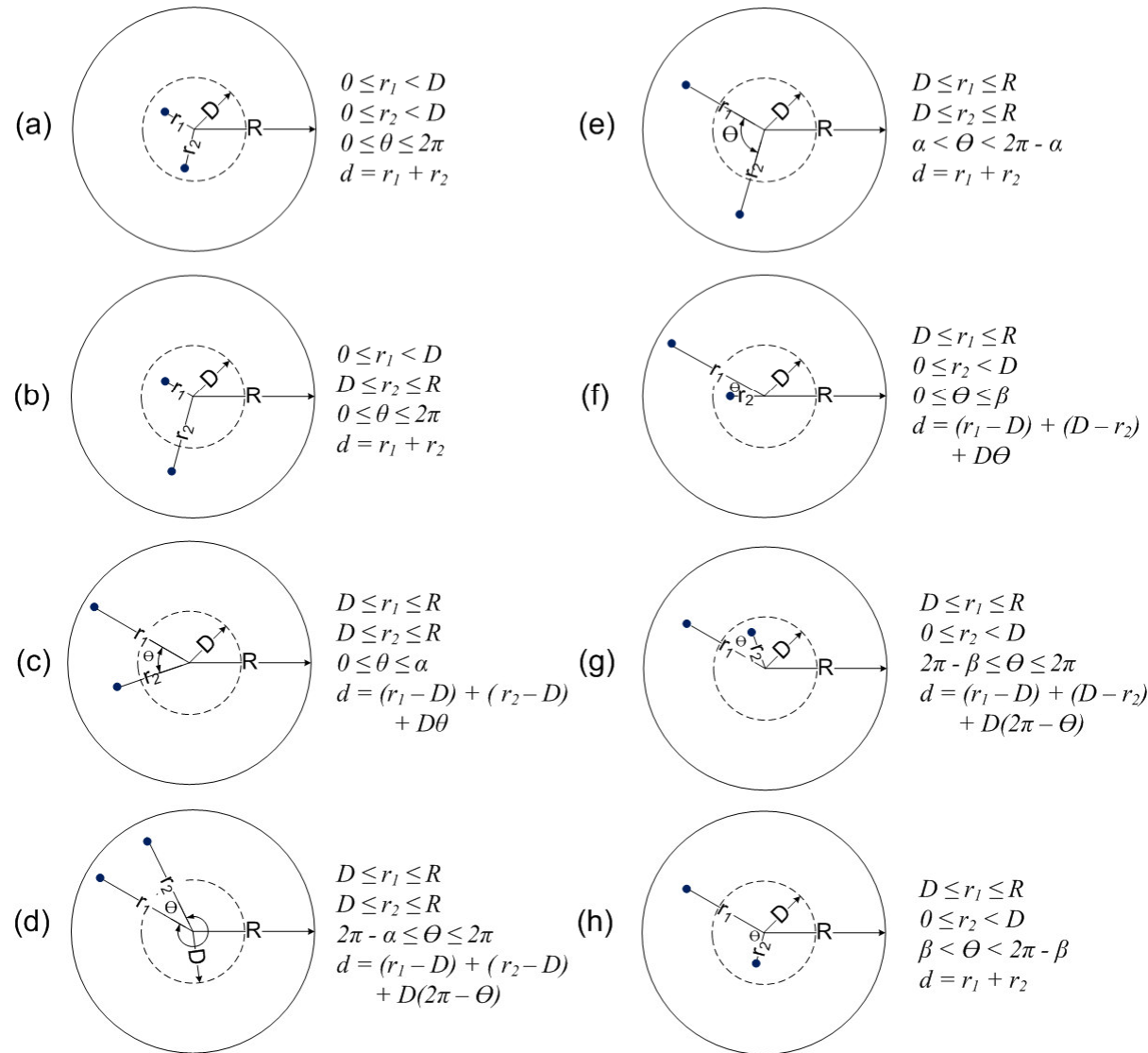
$$= \frac{E_T}{r} \times E[d]$$

$$\text{where } d = r_1 + r_2$$

$$E[d] = \iiint d(r_1, r_2, \theta) p(r_1, r_2, \theta) dr_1 dr_2 d\theta$$

- R – Radius of sensor field
- D – Radius of circular link
- r – Transmission range of a node
- r_1 – distance to source node
- r_2 – distance to destination node
- E_T – energy to send a message

Analytical model (cont.)



Analytical model (cont.)

$$E[d] = \frac{4R}{3} - \frac{2D}{\pi} + \frac{3D^3}{\pi R^2} - \frac{D^5}{\pi R^4}$$

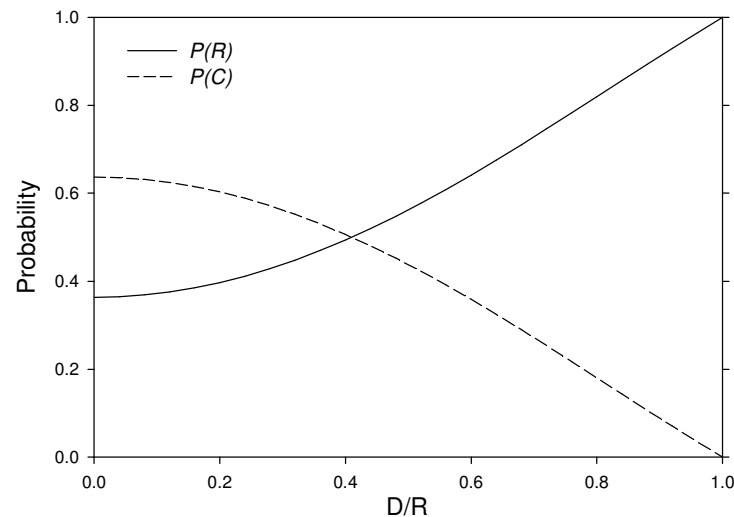
$$\frac{E[d]}{dD} = -\frac{2}{\pi} + \frac{9D^2}{\pi R^2} - \frac{5D^4}{\pi R^4}$$

$$\therefore D = 0.509R$$

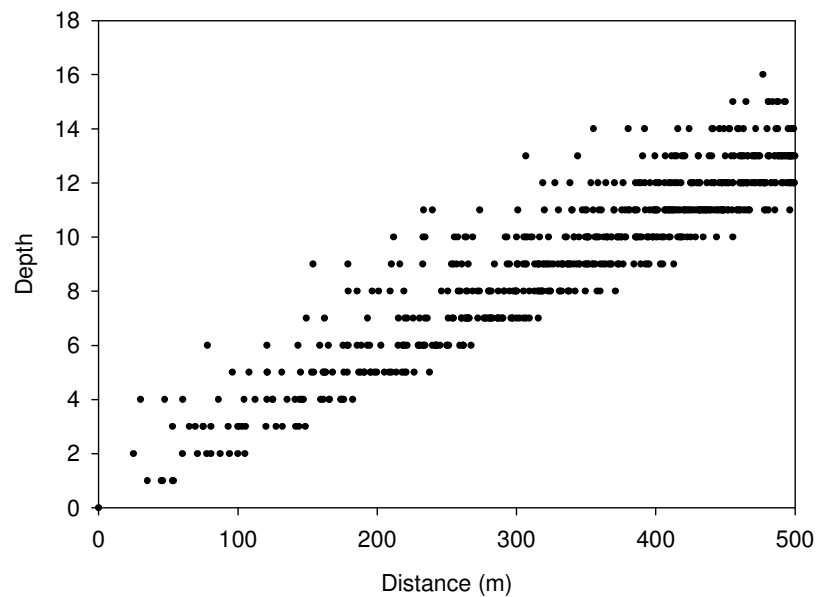
$$P(R) = \frac{\pi - 2}{\pi} + \frac{8D^2}{3\pi R^2} - \frac{2D^4}{3\pi R^4}$$

$$P(C) = \frac{2}{\pi} - \frac{8D^2}{3\pi R^2} + \frac{2D^4}{3\pi R^4}$$

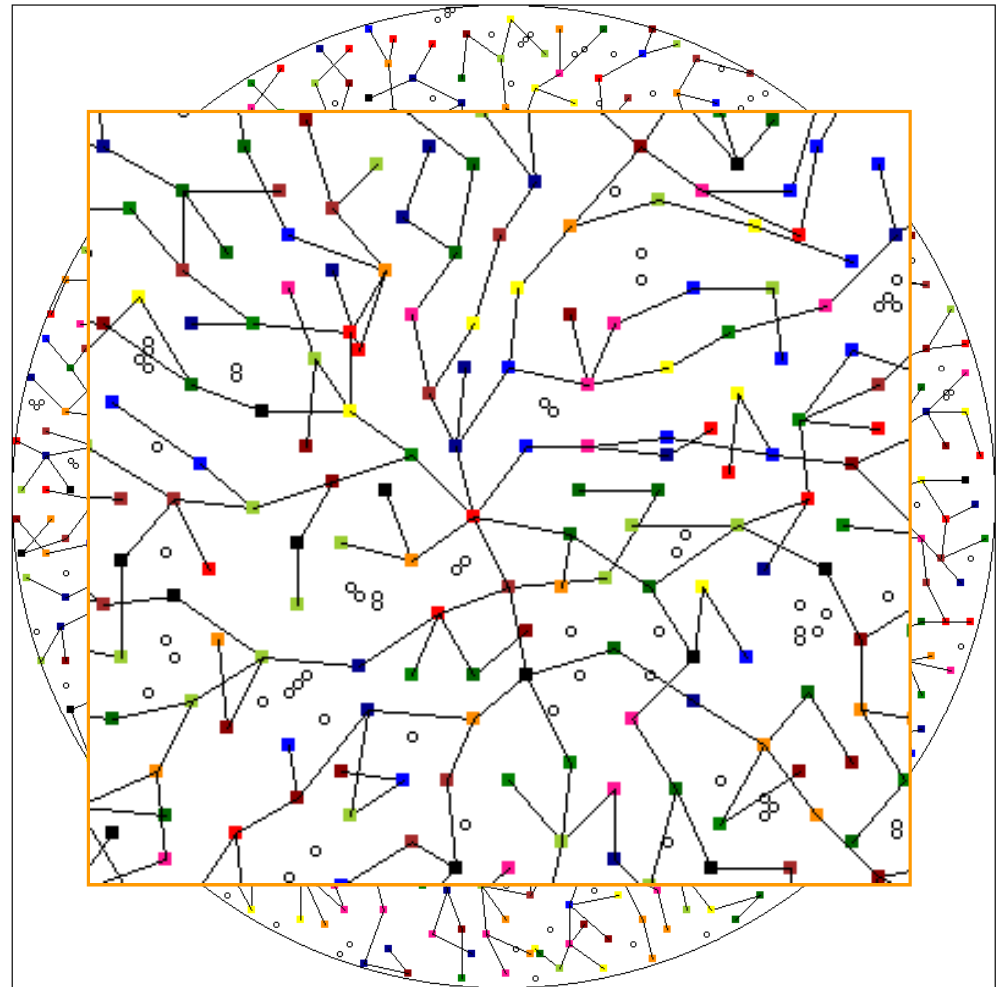
- $P(R)$ – Probability of going through root node
- $P(C)$ – Probability of going through circular path



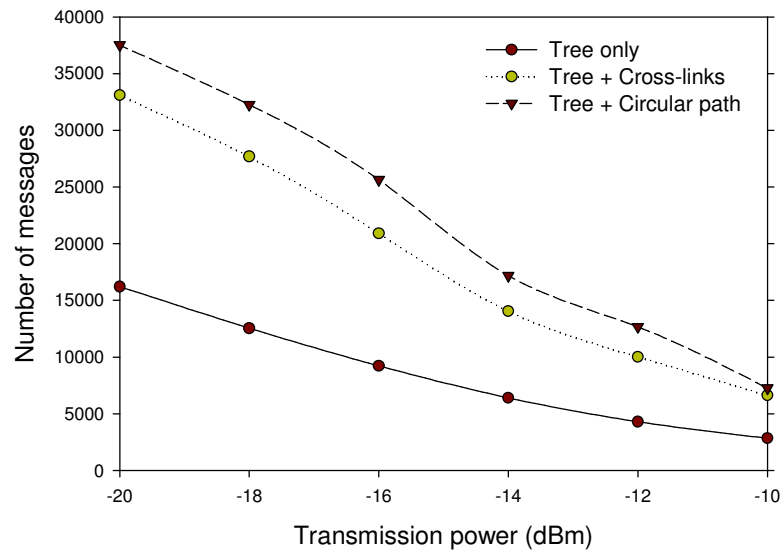
Routing - Performance analysis



$P_T = -20\text{dBm}$, 5000 nodes

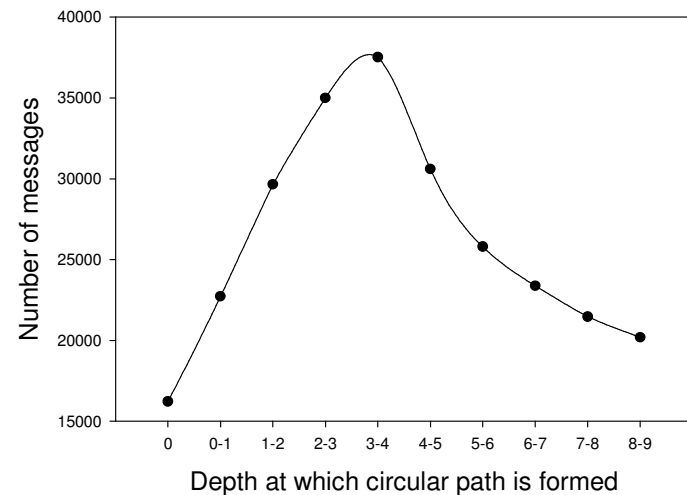
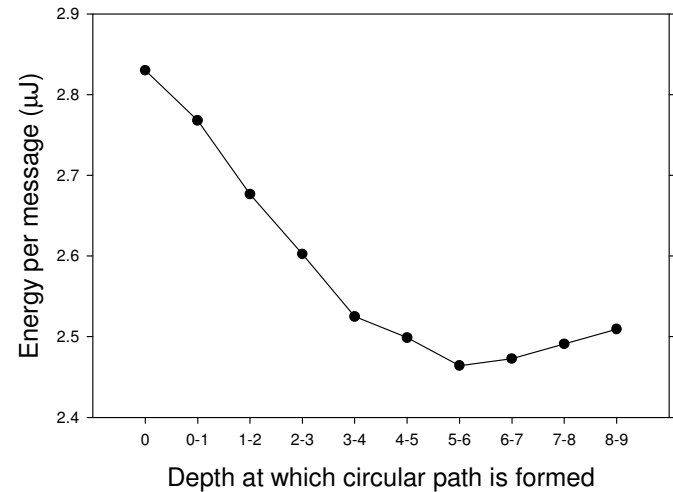


Performance analysis (cont.)



5000 nodes, circular sensor field

- Cross links helps to deliver more messages
- Circular path delivers even more messages

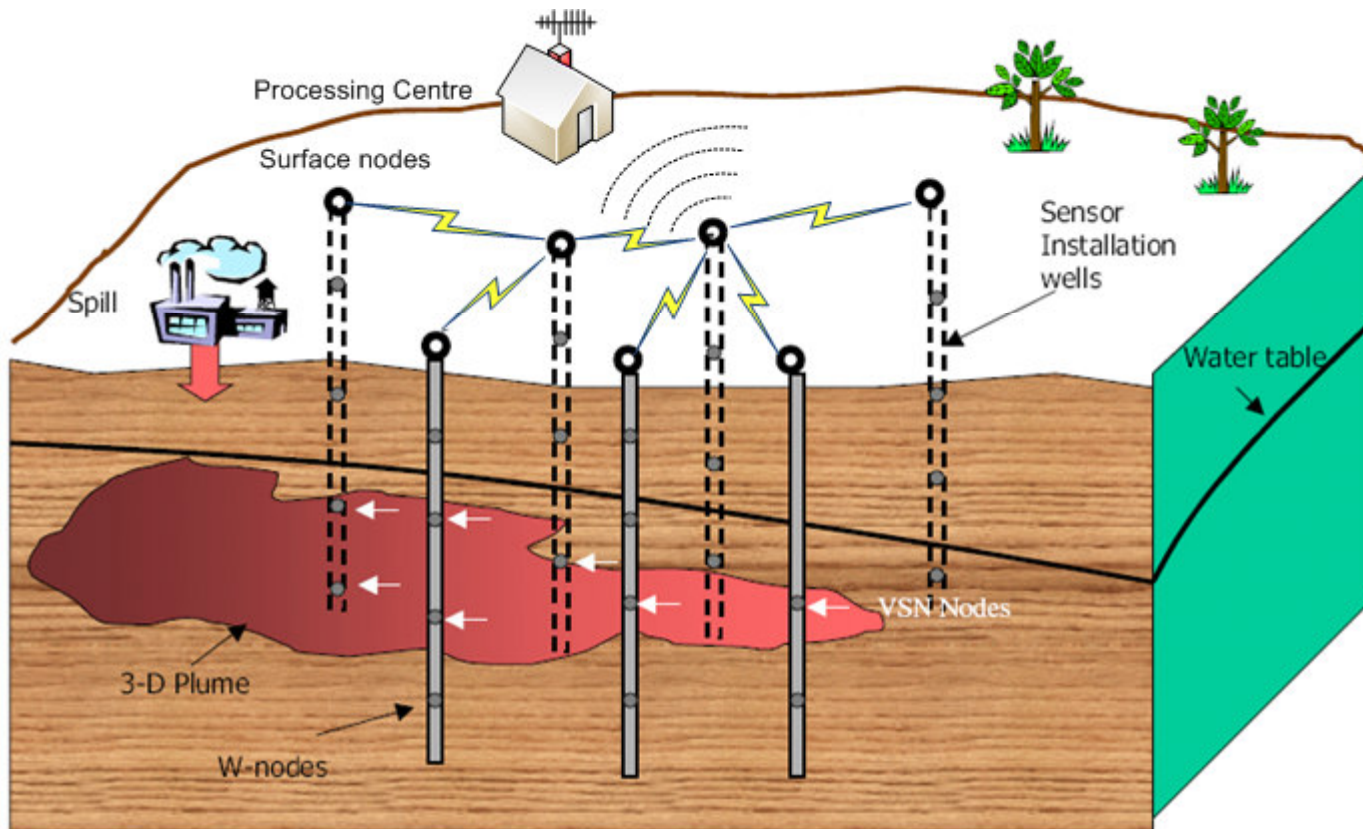


$P_T = -20\text{dBm}$

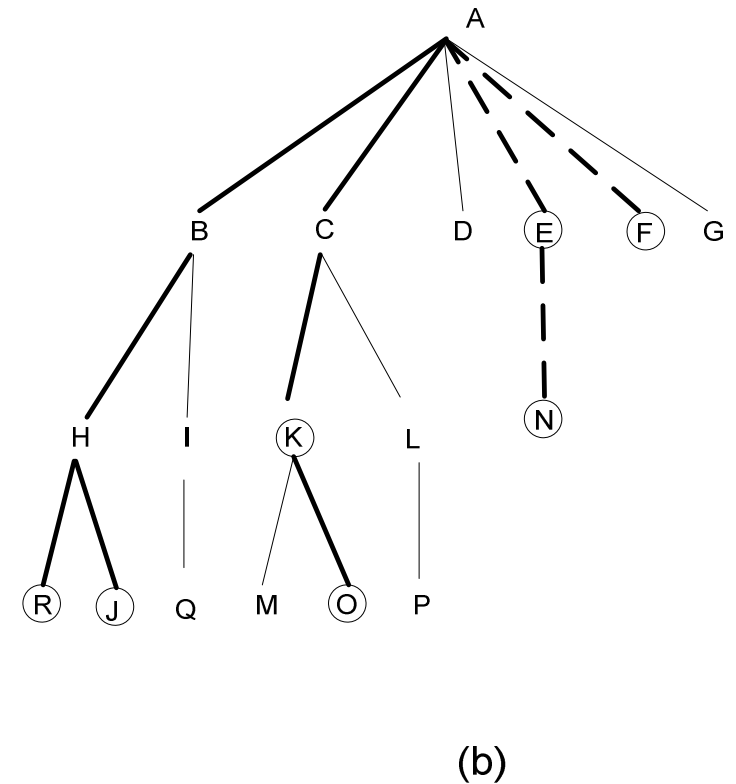
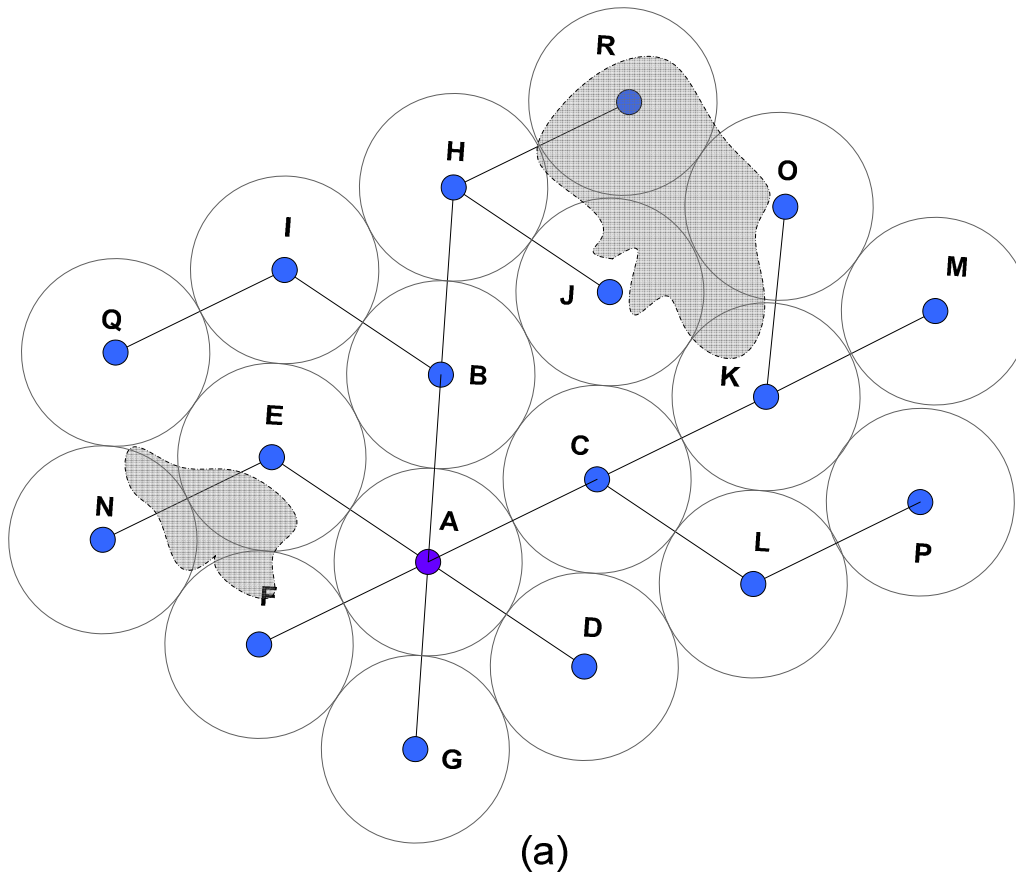
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Plume tracking

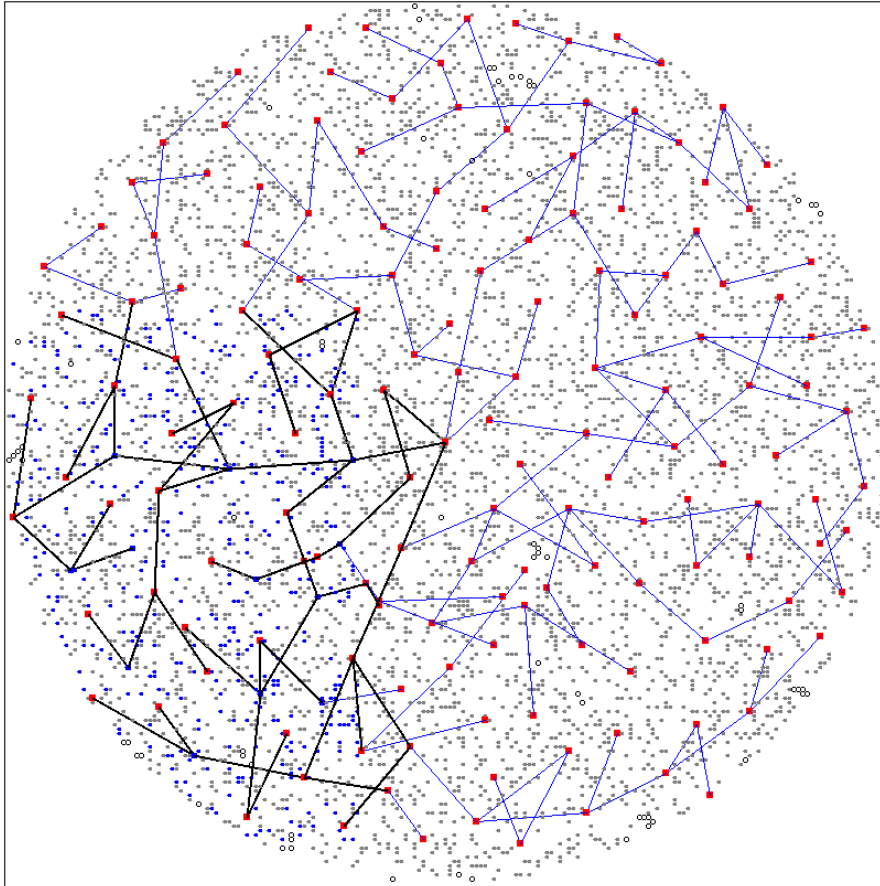


Forming VSNs

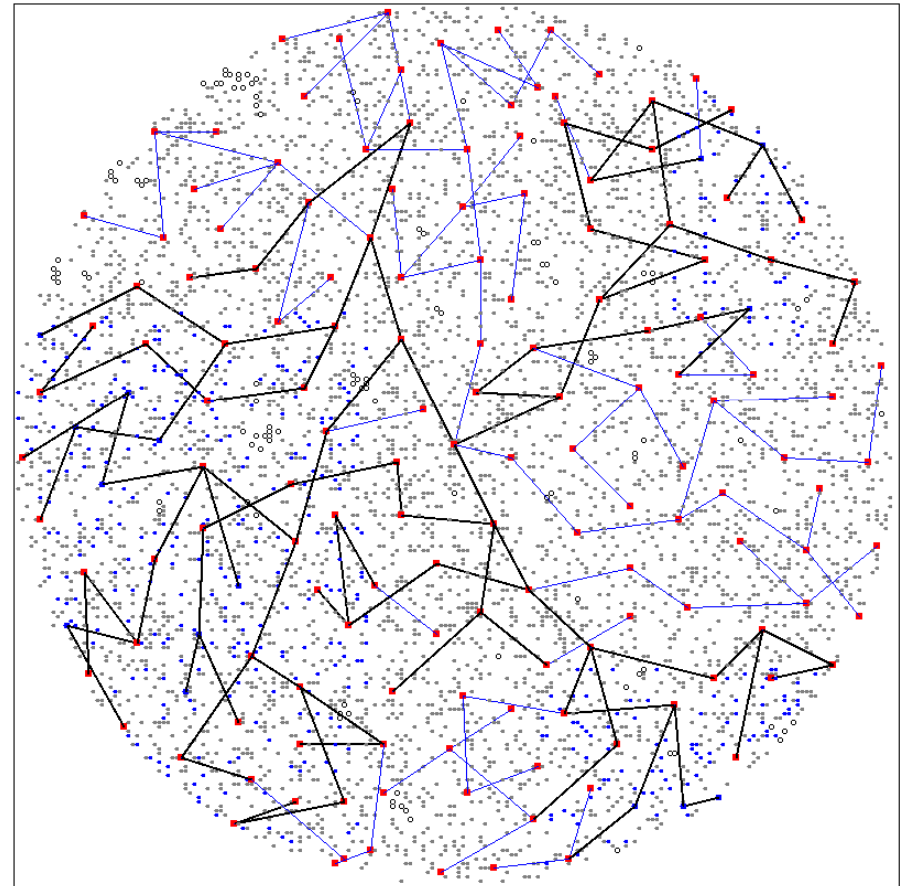


- Messages are guaranteed to meet at root node
 - Forms a virtual tree
 - More efficient & reliable than rumor & ant routing

Forming VSN – Virtual tree that connects VSN members

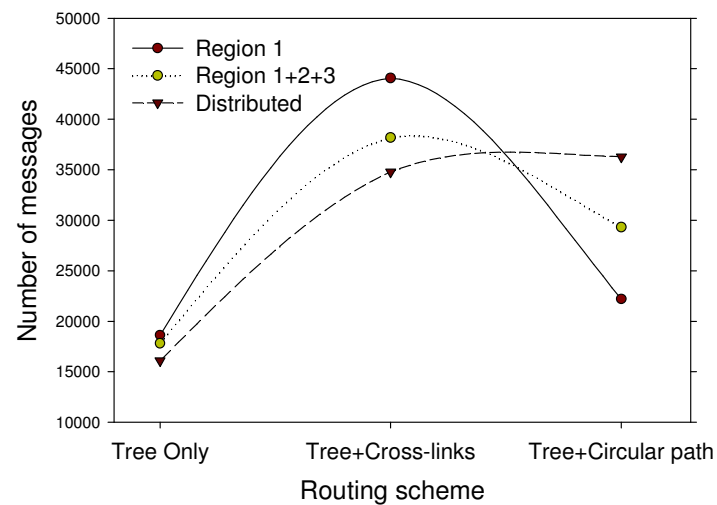
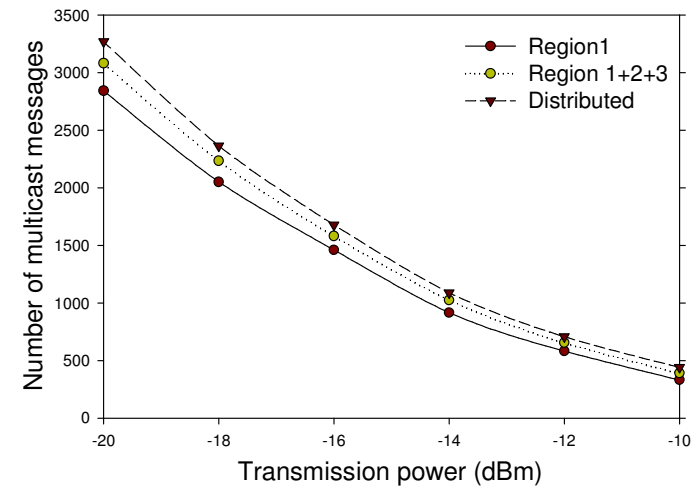
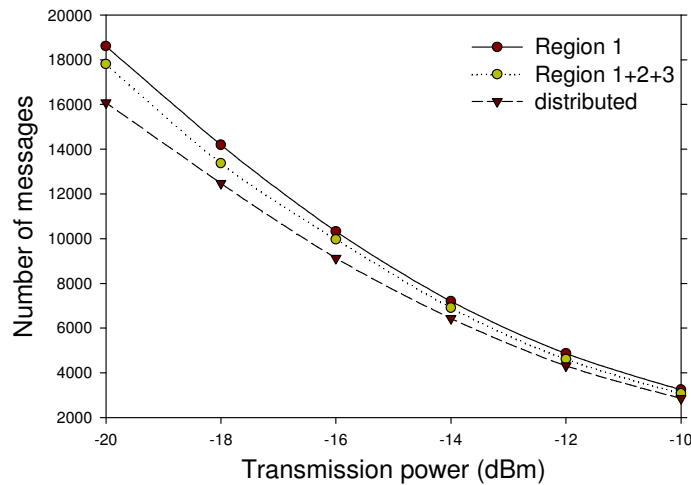


Single event region



Three event regions

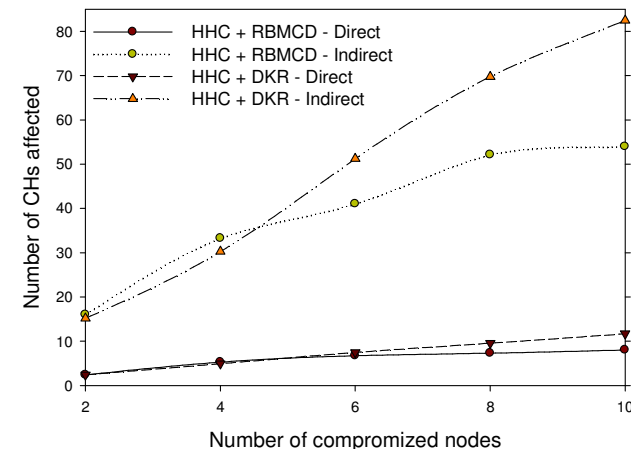
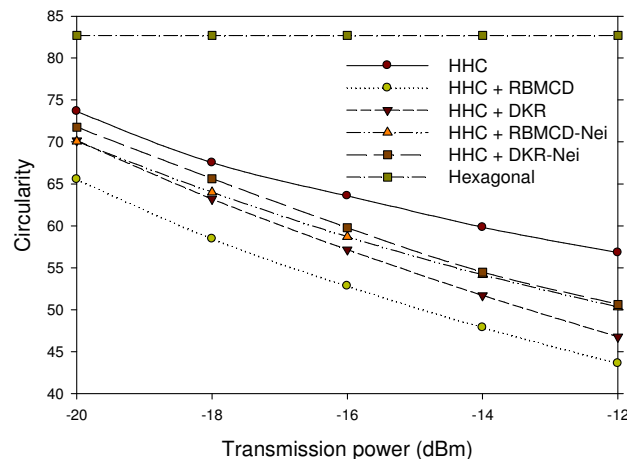
VSN - Performance analysis



$$P_T = -20\text{dBm}$$

Secure backbone design

- Can support
 - dynamic key distribution
 - secure upper layer functions
- Secure VSNs need dynamic key assignment
- GTC algorithm can be extended to build a secure backbone
 - No significant changes are required
- Retains most of its desirable characteristics



Future directions

- Test performance of our algorithms on a rigorous simulation platform such as TOSSIM
- Use actual data from a tank based testbed
- VSN management functions
 - VSN dynamics
 - e.g., migrating, disappearing, merging, & splitting plumes
 - Identifying multiple networks
 - Connecting them
- Routing algorithms that are not tied to the cluster tree
- Dynamic key distribution with & across VSNs

Summary

- A mechanism to form VSNs
 - Connect nodes observing the same phenomenon
 - Inter-VSN & intra-VSN communication
- A cluster & cluster tree formation algorithm
 - Hop-ahead Hierarchical Clustering (HHC)
 - More uniform & circular clusters
 - Cluster tree with lower depth
 - Properties are comparable with hexagonal packing
- Cluster tree based routing
 - Hierarchical addressing scheme
 - Cross-links & circular path based routing schemes increase network lifetime at least by a factor of 2

Related publications

□ Conference Papers

- H. M. N. D. Bandara and A. P. Jayasumana, “An enhanced top-down cluster and cluster tree formation algorithm for wireless sensor networks”, 2nd International Conference on Industrial and Information Systems (ICIIS 2007), Sri Lanka, Aug. 2007.
- H. M. N. D. Bandara, A. P. Jayasumana, and I. Ray, “Key pre-distribution based secure backbone design for wireless sensor networks”, 3rd *International Workshop on Practical Issues in Building Sensor Network Applications (SenseApp 08)*, Oct. 2008, *to be published*.

□ Posters

- H. M. N. D. Bandara, A. P. Jayasumana, T. H. Illangasekare, and Qi Han, “A wireless sensor network based system for underground chemical plume tracking,” *CSU Ventures*, Fort Collins, CO, Feb. 2008.
 - First place - ISTeC Student Research Poster Contest

Questions ?



Thank You...