

## **Bootstrapping a Trustworthy and Seamless Digital Engineering Appliance**

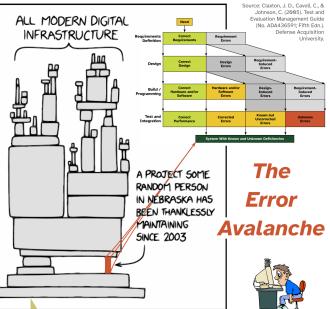
James S. Wheaton Advisor: Dr. Daniel Herber



# **Problem: Digital Engineering Ecosystems** are hindered by

a reverse salient\*

Reverse Salience As Technological Performance Gap: an Empirical Study of the Personal Computertechnology System". Journal of Technology Management & Innovation



XKCD #2347: Dependency

**SYSTEMIC** 

**VULNERABILITIES:** 

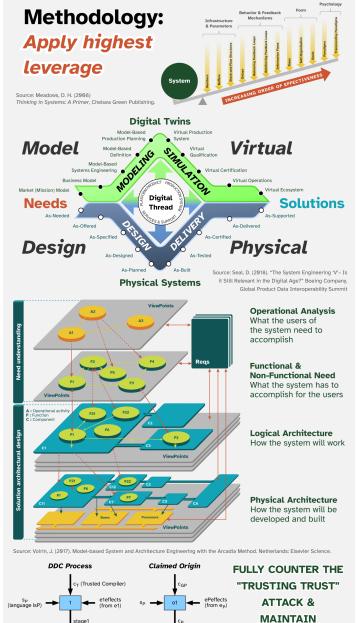
### **DEPENDENCY ICEBERG:**



Source: generated from CVE Project open JSON dataset using R and ggplot2, : https://github.com/cveproject/cvelist

#### **Research Question:**

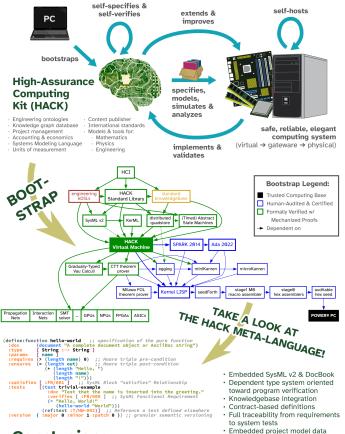
How can we achieve safe and reliable Digital Engineering?



Source: Wheeler, D. A. (2009). "Fully countering trusting trust through

### **Results:**

Seamless Digital Engineering (SDE) is a digital engineering tooling paradigm that quarantees model coherence and integrity by affording an elegant human-computer interface for systems modeling that is end-to-end formally verified down thru the computer hardware.1



#### Conclusions:

END-TO-END<sup>†</sup>

**FORMAL SYSTEM** 

VERIFICATION

- Clean-slate design is necessary to overcome the DE reverse salient, and a high-assurance information appliance<sup>2</sup> applies the greatest leverage against the current paradigm.
- We identified 4 primary system Quality Attributes of a Seamless Digital Engineering appliance: 1) Seamless, 2) Trustworthy, 3) Elegant<sup>3</sup>, and 4) Convivial<sup>4</sup>.
- Full-source bootstrap and end-to-end mechanized formal verification are required to satisfy
- Seamless and Trustworthy high-assurance Quality Attribute thresholds. Activity-Based Computing<sup>5</sup> & language-oriented programming<sup>6</sup> with built-in MBSE affordances
- help satisfy Seamless, Elegant & Convivial Quality Attributes.
- Wheaton, J. S., & Herber, D. R. (2024). Seamless digital engineering: a grand challenge driven by needs. In AIAA SCITECH 2024 Forum. Raskin, J. (2000). The humane interface: new directions for designing interactive systems, Addison-Wesley Professional.
- Watson, M. D. (2017). "Engineering elegant systems; design at the system level". Penn State University Graduate Seminar. M17-6300 Voinea C (2018) "Designing for conviviality" Technology in Society 52 Technology and the Good Society 5 Bardram, J. E., Jeuris, S., & Houben, S. (2015), Activity-based computing; computational management of activities reflecting human intention
- † See: Moore, J. S. (2003). "A grand challenge proposal for formal Ai Magazine, 36(2), 63-72. diverse double-compiling". PhD thesis. George Mason University methods: A verified stack", Lecture Notes in Computer Science. Springer. <sup>6</sup> M. Felleisen et al. (2018). "A programmable programming language". Communications of the ACM 61.3.