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*****define statements*****
*****define LED_PIN 13      //onboard LED
#define MOTOR1_ENABLE 2      //Motor driver pins
#define MOTOR1_IN1 4
#define MOTOR1_IN2 3
#define MOTOR2_ENABLE 5
#define MOTOR2_IN1 6
#define MOTOR2_IN2 7

#define SPEAKEROUT 31        //speaker output pin

#define comp_filter_const 0.992 //complimentary filter constant (0<=const<=1)
#define DT 25                //sample time (ms)
#define motorStart 25         //motor PWM functions will receive this as min value
#define LeftMotorTrim 0       //adjust these to get robot to drive in straight lines
#define RightMotorTrim 1

#define CE_PIN    12          //wireless module CE pin
#define CSN_PIN   13          //wireless module CSN pin

#define angleAverageNum 1

#define remoteYaxisNatural 120 //resting state of Y (vertical) axis on remote control.
#define remoteXaxisNatural 122 //resting state of X (Horizontal) axis on remote control.

#define TrayLEDPin 28
*****Libraries*****
*****#include "Wire.h" // Arduino Wire library is required if I2Cdev I2CDEV_ARDUINO_WIRE implementation is used in I2Cdev.h
#include "I2Cdev.h" // I2Cdev and MPU6050 must be installed as libraries, or else the .cpp/.h files for both classes must be in the
include path of your project
#include "MPU6050.h"
#include "Math.h"
#include <LiquidCrystal.h>
#include <SPI.h>
#include <RF24.h>
#include <stdint.h>

LiquidCrystal lcd(43, 45, 47, 49, 51, 53); // initialize the library with the numbers of the interface
pins
#include <PID_v1.h>

/*----( Declare objects )----*/
MPU6050 accelgyro; //define MPU6050 as accelgyro object
RF24 radio(CE_PIN, CSN_PIN); // Create a Radio object

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/*----( Declare Variables )----*/
const uint64_t pipe = 0xE8E8F0FOE1LL; // Radio: Define the transmit pipe
uint8_t dataBuffer[32];
int lastData[2] = {0,0};

float gyro_scale = 131.0; //value = [(2^16)-1]/(gyro scale (degrees/second))
float accelerometer_scale = 50.0; //scale value for raw accelerometer data from IMU

float idealAngle= 93.0;
float myKp = 154.0; //154.0;    values that work reasonably well on carpet
float myKi = 105.0; //225.0;
float myKd = 0.90; //0.00;

float Setpoint, Input, Output; //PID variables
PID BalancePID(&Input, &Output, &Setpoint,myKi, myKp, myKd, DIRECT); //Specify the links and initial tuning parameters

float currentAngle, accelAngle, gyroAngle, gyroRateY; //angles and gyro data
float lastAngle = idealAngle;
float angleArray[angleAverageNum];
int avgAngleIndex = 0; //create index for average angle array at beginning of array

int LeftMotorDrive = 0;//128;
int RightMotorDrive = 0;//-128;

int beginningTime, endTime, loopTime, computeBeginTime, computeLastTime; //debug variables for timing

bool blinkState = false; //blink state variable (Debug, but useful for program running indicator)
bool TrayLEDState = 1;

unsigned int loopCount = 0; //used so remote vals are only read every <x> control loops

signed int remote_yaxisSetpoint;
//*********************************************************************Initialization*****/
void setup() {
  Serial.begin(115200);
  Wire.begin(); // join I2C bus (I2Cdev library doesn't do this automatically)

  pinMode(LED_PIN, OUTPUT); // configure Arduino LED alive blinder

  //Assign Motor Output Pins, and set them Low (off):
  pinMode(MOTOR1_ENABLE, OUTPUT);
  pinMode(MOTOR1_IN1, OUTPUT);
  pinMode(MOTOR1_IN2, OUTPUT);
  pinMode(MOTOR2_ENABLE, OUTPUT);
  pinMode(MOTOR2_IN1, OUTPUT);
  pinMode(MOTOR2_IN2, OUTPUT);

  digitalWrite(MOTOR1_ENABLE, LOW);
  digitalWrite(MOTOR1_IN1, LOW);
}

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digitalWrite(MOTOR1_IN2, LOW);
digitalWrite(MOTOR2_ENABLE, LOW);
digitalWrite(MOTOR2_IN1, LOW);
digitalWrite(MOTOR2_IN2, LOW);

//Assign Speaker Output Pin and set it Low (off):
pinMode(SPEAKEROUT, OUTPUT);
digitalWrite(SPEAKEROUT, LOW);

//Assign Tray Led Signal Pin and set it High (on):
pinMode(TrayLEDPin, OUTPUT);
digitalWrite(TrayLEDPin, LOW);

delay(500); //delay to allow power to reach a stable state
// set up the LCD's number of columns and rows, and set cursor to beginning:
lcd.begin(20, 4);
lcd.setCursor(0, 0);
lcd.print("Angle: ");

accelgyro.initialize(); // initialize MPU-6050
accelgyro.setFullScaleAccelRange(MPU6050_ACCEL_FS_8); //set accelerometer scale to 8G
accelgyro.setDLPFMode(2); //set the Digital LPF to: Accel - 94 Hz, Gyro - 98 Hz

radio.begin();
radio.openReadingPipe(1,pipe);
radio.startListening();

getMotionData(); //get initial data for variables
getCurrentAngle(accelAngle); //initialize other values
currentAngle = accelAngle;

BalancePID.SetSampleTime(DT);
BalancePID.SetOutputLimits(-255+motorStart,255-motorStart);

//initialize the PID variables we're linked to
Input = accelAngle;
Setpoint = idealAngle;

while(abs(accelAngle - idealAngle) > 1){ //wait until robot is vertical to turn on motors
    getMotionData();
}

currentAngle = accelAngle;
SpeakerBeep(); //500Hz for ~500ms
BalancePID.SetMode(AUTOMATIC); //turn on PID

computeLastTime = millis(); //initialize computLastTime var for PID timing
}

***** Main Program

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***** ****
void loop() {
    if(loopCount == 5){
        loopCount = 0;
        if(checkRadio(dataBuffer)){
            //debug lines: print wireless data buffer to serial terminal
            //    for(int i=0; i<sizeof(dataBuffer)-5; i++){
            //        Serial.print(i); Serial.print(": "); Serial.print(dataBuffer[i]); Serial.print(" ");
            //}
            //    Serial.println();
        }
    }

    if(millis() - computeLastTime >= (DT)){
        loopCount++;
        computeLastTime = millis();
        getMotionData();
        getCurrentAngle(UpdateAverageAngle(accelAngle));
        Input = currentAngle;
        BalancePID.Compute();
        MotorLogic(Output);
        lcd.setCursor(7, 0);      //display current angle
        lcd.print(currentAngle); // ^ ^ ^ ^ ^ ^ ^ ^
        getSerialConstant();
        UpdateTrimAndRemote();
    }

    // blink LED to indicate activity
    blinkState = !blinkState;
    digitalWrite(LED_PIN, blinkState);
    delay(2);      //short delay for stability
}

***** ****
Functions
***** ****
//UpdateTrimAndRemote : updates the setpoint and L/R motor values based on the Trim potentiometer mounted on the robot
//                                and the data from the remote control
void UpdateTrimAndRemote(){
    signed int potVal, remote_yaxis, remote_xaxis;
    potVal = analogRead(A0);
    potVal -= 512;
    potVal /= 6;

    if(dataBuffer[0] != 0){
        remote_yaxis = ((dataBuffer[0]+lastData[0])/2-remoteYaxisNatural);      //average two values of remote yaxis data and scale to -
127<x<128
        lastData[0] = dataBuffer[0];      //maintain value used in average

        if(remote_yaxisSetpoint < remote_yaxis) {

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    remote_yaxisSetpoint += (remote_yaxis - remote_yaxisSetpoint)/2;
}
else if(remote_yaxisSetpoint > remote_yaxis){
    remote_yaxisSetpoint -= (remote_yaxisSetpoint - remote_yaxis)/2;
}

remote_xaxis = ((dataBuffer[1]+lastData[1])/2-remoteXaxisNatural)/2;           //average two values of remote xaxis data and scale to
(-127<x<128)/2
lastData[1] = dataBuffer[1];          //maintain value used in average
LeftMotorDrive = remote_xaxis;
RightMotorDrive = -remote_xaxis;
}
else{
    remote_yaxis = 0;
LeftMotorDrive = 0;
RightMotorDrive = 0;
}

Setpoint = idealAngle + (float)potVal*0.01 + (float)remote_yaxisSetpoint*0.02;

lcd.setCursor(7, 2);           //display current angle
lcd.print(Setpoint);          // ^ ^ ^ ^ ^ ^ ^ ^ ^ ^

if(dataBuffer[3] == 1){
    ToggleTrayLED();
}
}

//getMotionData requests data from the IMU and modifies the values in accelAngle and gyroRateY
void getMotionData(){
    signed int ax, az;
    ax = 0; az = 0; gyroRateY = 0;
    int i;

    // read raw accel/gyro measurements from device:
    for (i=0; i<10; i++){
        ax += accelgyro.getAccelerationX();
        az += accelgyro.getAccelerationZ();
        gyroRateY += accelgyro.getRotationY();
    }

    ax = ax/(float)i;
    az = az/(float)i;

    gyroRateY = -gyroRateY/((float)gyro_scale*(float)i);

    ax/=(float)accelerometer_scale;
    az/=(float)accelerometer_scale;
}

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        accelAngle = (float)(atan2(ax, az))*RAD_TO_DEG;      //calculate angle from accelerometer data
    }

//getCurrentAngle updates the current angle variable based on IMU data and the complementary filter
void getCurrentAngle(float accel_Angle){
    currentAngle = (float)(comp_filter_const)*(currentAngle+(gyroRateY*((float)DT/1000.0)))+(1-comp_filter_const)*accel_Angle;
}

//UpdateAverageAngle averages out a number of previous sets of IMU data. Averaging resulted in too much delay, so this is implemented
//as the average of a single reading
//Returns: (float) average angle
float UpdateAverageAngle(float newAngle){
    float averageAngle = 0;

    angleArray[avgAngleIndex] = newAngle;      //insert new angle into array

    if(avgAngleIndex == (angleAverageNum - 1)){ //increment pointer; wrap around if at end
        avgAngleIndex = 0;
    }
    else{
        avgAngleIndex++;      //move pointer
    }

    //compute average
    int j;
    for(j=0; j<angleAverageNum; j++){
        averageAngle += angleArray[j];
    }
    averageAngle = averageAngle/(float)j;

    return averageAngle;
}

//translate PID output and remote input into valid PWM and direction data for the motors
void MotorLogic(int value){
    signed int LeftValue = value + LeftMotorDrive;
    signed int RightValue = value + RightMotorDrive;

    if((LeftValue) < 0){
        Motor1Control(0, (abs(LeftValue))+motorStart);
    }
    else if((LeftValue) >= 0) {
        Motor1Control(1, (LeftValue)+motorStart);
    }

    if(RightValue < 0){
        Motor2Control(0, (abs(RightValue))+motorStart);
    }
    else if(RightValue >= 0) {
        Motor2Control(1, (RightValue)+motorStart);
    }
}

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    }

}

//Motor*Control modifies the pins that control the direction, and also sets the PWM duty cycle of a motor
void Motor1Control(bool rot_direction, int rot_speed){
//Motor Control: 0--> backwards 1--> forwards
  digitalWrite(MOTOR1_ENABLE, LOW);

  if(rot_direction == 0){
    digitalWrite(MOTOR1_IN1, HIGH);
    digitalWrite(MOTOR1_IN2, LOW);
  }
  else {
    digitalWrite(MOTOR1_IN1, LOW);
    digitalWrite(MOTOR1_IN2, HIGH);
  }

  analogWrite(MOTOR1_ENABLE, rot_speed + LeftMotorTrim);
}

//Motor*Control modifies the pins that control the direction, and also sets the PWM duty cycle of a motor
void Motor2Control(bool rot_direction, int rot_speed){
//Motor Control: 0--> backwards 1--> forwards
  digitalWrite(MOTOR2_ENABLE, LOW);

  if(rot_direction == 0){
    digitalWrite(MOTOR2_IN1, HIGH);
    digitalWrite(MOTOR2_IN2, LOW);
  }
  else {
    digitalWrite(MOTOR2_IN1, LOW);
    digitalWrite(MOTOR2_IN2, HIGH);
  }

  analogWrite(MOTOR2_ENABLE, rot_speed + RightMotorTrim);
}

//checkRadio checks if the radio is present and operating, and if so checks to see if data is available and reads it into the passed
array if it is
//Returns: 1 if radio is operating, 0 else
bool checkRadio(uint8_t* array){
  if ( radio.available() )
  {

    // Read the data payload until we've received everything
    bool done = false;
    while (!done)
    {
      // Fetch the data payload
      done = radio.read(array, sizeof(array));
    }
  }
}

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        }
        return 1;
    }
    else
    {
        return 0;
    }
}

//SpeakerBeep generates a square wave at a set frequency for a set duration
void SpeakerBeep () {

    for(int c = 0; c<350; c++) {
        digitalWrite(SPEAKEROUT, HIGH);
        delayMicroseconds(1000);
        digitalWrite(SPEAKEROUT, LOW);
        delayMicroseconds(1000);
    }
    digitalWrite(SPEAKEROUT, LOW);
}

//ToggleTrayLED toggles the output pin controlling the tray LED sequence
void ToggleTrayLED(){
    if(TrayLEDState == 1){
        TrayLEDState = 0;
        digitalWrite(TrayLEDPin, TrayLEDState);
    }
    else{
        TrayLEDState = 1;
        digitalWrite(TrayLEDPin, TrayLEDState);
    }
}

//getSerialConstant allows us to use the arduino serial monitor to view and modify PID, angle, and other parameters while the device
is running.
//Key: <parameter>: <increase>/<decrease>      //any combination of the following letters followed by "Send" in the serial monitor
window.
//Proportional: q/a
//Integral: w/s
//Derivative: e/d
//Setpoint angle: r/f
void getSerialConstant(){
    while (Serial.available()) {
        // get the new byte:
        char inChar = (char)Serial.read();

        switch (inChar) {
        case 'q':
            myKp += 1.0;
            break;
        case 'a':

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    myKp -= 1.0;
    if(myKp<0) {
        myKp = 0;
    }
    break;
case 'w':
    myKi += 1.0;
    break;
case 's':
    myKi -= 1.0;
    if(myKi<0) {
        myKi = 0;
    }
    break;
case 'e':
    myKd += 0.05;
    break;
case 'd':
    myKd -= 0.05;
    if(myKd<0) {
        myKd = 0;
    }
    break;
case 'r':
    idealAngle += 0.01;
    break;
case 'f':
    idealAngle -= 0.01;
    break;

default: break;
}
}
Serial.print(myKp); Serial.print(" ");
Serial.print(myKi); Serial.print(" ");
Serial.print(myKd); Serial.print(" ");
Serial.println(Output); Serial.print(" ");

// Serial.print(loopTime); Serial.print(" ");
// Serial.print(currentAngle); Serial.print(" ");
// Serial.print(accelAngle); Serial.print(" ");
// Serial.print(Input); Serial.print(" ");
// Serial.println(idealAngle);

// Setpoint = idealAngle;
BalancePID.SetTunings (myKp, myKi, myKd);
}

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