

Example Vector Calculations

Scalars:

$$a := 1 \quad b := 2$$

2D Vector Magnitudes and Angles:

$$\underline{\underline{A}} := 3 \quad \theta_A := 45 \cdot \text{deg} \quad B := 4 \quad \theta_B := 60 \cdot \text{deg}$$

Vectors in rectangular form:

$$\begin{aligned} A_x &:= A \cdot \cos(\theta_A) & A_x &= 2.121 & B_x &:= B \cdot \cos(\theta_B) & B_x &= 2 \\ A_y &:= A \cdot \sin(\theta_A) & A_y &= 2.121 & B_y &:= B \cdot \sin(\theta_B) & B_y &= 3.464 \end{aligned}$$

To calculate weighted vector sum: $\underline{\underline{S}} = a\underline{\underline{A}} + b\underline{\underline{B}}$

$$S_x := a \cdot A_x + b \cdot B_x \quad S_x = 6.121$$

$$S_y := a \cdot A_y + b \cdot B_y \quad S_y = 9.05$$

$$\underline{\underline{S}} := \sqrt{S_x^2 + S_y^2} \quad S = 10.925$$

$$\theta_S := \text{angle}(S_x, S_y) \quad \theta_S = 55.925 \text{ deg}$$

To calculate phasor product: $P = \underline{\underline{A}}\underline{\underline{B}}$

$$P := A \cdot B \quad P = 12$$

$$\theta_P := \theta_A + \theta_B \quad \theta_P = 105 \text{ deg}$$

$$P_x := P \cdot \cos(\theta_P) \quad P_x = -3.106$$

$$P_y := P \cdot \sin(\theta_P) \quad P_y = 11.591$$

To calculate dot product: $D = \underline{\underline{A}} \text{ dot } \underline{\underline{B}}$:

$$D := A_x \cdot B_x + A_y \cdot B_y \quad D = 11.591$$

To calculate cross product: $\underline{\underline{C}} = \underline{\underline{A}} \times \underline{\underline{B}}$:

$$C_x := 0 \quad C_y := 0$$

$$C_z := A_x \cdot B_y - A_y \cdot B_x \quad C_z = 3.106$$

Vectors as Complex Numbers (2D vectors only):

$$\begin{array}{ll} \mathbf{A} := A_x + i \cdot A_y & \mathbf{B} := B_x + i \cdot B_y \\ |\mathbf{A}| = 3 & |\mathbf{B}| = 4 \\ \arg(\mathbf{A}) = 45 \text{ deg} & \arg(\mathbf{B}) = 60 \text{ deg} \end{array} \quad \text{or} \quad \begin{array}{ll} \mathbf{A} := A \cdot e^{i \cdot \theta_A} & \mathbf{A} = 2.121 + 2.121i \\ \mathbf{B} := B \cdot e^{i \cdot \theta_B} & \mathbf{B} = 2 + 3.464i \end{array}$$

$$\begin{array}{ll} \mathbf{S} := a \cdot \mathbf{A} + b \cdot \mathbf{B} & \mathbf{P} := \mathbf{A} \cdot \mathbf{B} \\ |\mathbf{S}| = 10.925 & |\mathbf{P}| = 12 \\ \arg(\mathbf{S}) = 55.925 \text{ deg} & \arg(\mathbf{P}) = 105 \text{ deg} \end{array}$$

For other vector calculations (e.g., dot and cross products), you must convert the complex numbers back to rectangular form:

$$\begin{array}{ll} \underline{\underline{A_x}} := \text{Re}(\mathbf{A}) & A_x = 2.121 & \underline{\underline{B_x}} := \text{Re}(\mathbf{B}) & B_x = 2 \\ \underline{\underline{A_y}} := \text{Im}(\mathbf{A}) & A_y = 2.121 & \underline{\underline{B_y}} := \text{Im}(\mathbf{B}) & B_y = 3.464 \\ \underline{\underline{S_x}} := \text{Re}(\mathbf{S}) & S_x = 6.121 & \underline{\underline{P_x}} := \text{Re}(\mathbf{P}) & P_x = -3.106 \\ \underline{\underline{S_y}} := \text{Im}(\mathbf{S}) & S_y = 9.05 & \underline{\underline{P_y}} := \text{Im}(\mathbf{P}) & P_y = 11.591 \end{array}$$

Vectors as Single Column (or single row) Matrices (for vectors of any dimension):

$$\begin{array}{ll} \underline{\underline{\mathbf{A}}} := \begin{pmatrix} A_x \\ A_y \end{pmatrix} & |\mathbf{A}| = 3 & \underline{\underline{\mathbf{B}}} := \begin{pmatrix} B_x \\ B_y \end{pmatrix} & |\mathbf{B}| = 4 \\ \underline{\underline{\mathbf{S}}} := a \cdot \mathbf{A} + b \cdot \mathbf{B} & |\mathbf{S}| = 10.925 & \mathbf{S} = \begin{pmatrix} 6.121 \\ 9.05 \end{pmatrix} \\ \underline{\underline{\mathbf{D}}} := \mathbf{A} \cdot \mathbf{B} & D = 11.591 \\ \mathbf{A} := \begin{pmatrix} A_x \\ A_y \\ 0 \end{pmatrix} & \mathbf{B} := \begin{pmatrix} B_x \\ B_y \\ 0 \end{pmatrix} \\ \mathbf{C} := \mathbf{A} \times \mathbf{B} & \mathbf{C} = \begin{pmatrix} 0 \\ 0 \\ 3.106 \end{pmatrix} \end{array}$$

To extract rectangular components:

$$\underline{\underline{C_x}} := \mathbf{C}_0 \quad C_x = 0 \quad \underline{\underline{C_y}} := \mathbf{C}_1 \quad C_y = 0 \quad \underline{\underline{C_z}} := \mathbf{C}_2 \quad C_z = 3.106$$