

- [1] C. A. Klein and A. A. Maciejewski, "Simulators, Graphic," in the *International Encyclopedia of Robotics: Applications and Automation*, John Wiley and Sons, New York, pp. 1599–1608, 1988.
- [2] A. A. Maciejewski, *Obstacle Avoidance for Kinematically Redundant Manipulators*, MS Thesis, 1984, Section 4.1-4.4.
- [3] A. A. Maciejewski, *The Analysis and Control of Robotic Manipulators Operating At or Near Kinematically Singular Configurations*, Ph.D. Dissertation, 1987, Ch. 2.
- [4] A. A. Maciejewski and C. A. Klein, "SAM: Animation software for simulating articulated motion," *Computers and Graphics: An International Journal*, Vol. 9, No. 4, pp. 383–391, 1985.
- [5] K. S. Fu, R. C. Gonzalez, C. S. G. Lee, *Robotics: Control, Sensing, Vision, and Intelligence*, McGraw-Hill, 1987, Sec. 2.2.9-2.2.10, Appendix B.
- [6] D. H. U. Kochanek and R. H. Bartels, "Interpolating splines with local tension, continuity, and bias control," *Computer Graphics*, Vol. 18, No. 3, July 1984.
- [13] W. M. Newman and R. F. Sproull, *Principles of Interactive Computer Graphics*, McGraw-Hill Book Company, New York, 1979, Sec. 21-3.
- [8] K. Shoemake, "Animating rotation with quaternion curves," *Computer Graphics*, Vol. 19, No. 3, July 1985.
- [9] A. A. Maciejewski, "Dealing with the ill-conditioned equations of motion for articulated figures," *IEEE Computer Graphics and Applications*, Vol. 10, No. 3, pp. 63–71, May 1990.
- [10] G. E. Forsythe, M. A. Malcolm, and C. B. Moler, *Computer Methods for Mathematical Computations*, Englewood Cliffs, New Jersey: Prentice-Hall, 1977, Ch. 3, 4, 8.
- [11] W. H. Press, B. P. Flannery, S. A. Teukolsky, and W. T. Vetterling, *Numerical Recipes in C*, Cambridge University Press, 1988, Section 2.9 (SVD)
- [12] A. A. Maciejewski and C. A. Klein, "Obstacle avoidance for kinematically redundant manipulators in dynamically varying environments," *International Journal of Robotics Research*, Vol. 4, No. 3, pp. 109-117, Fall 1985.