ACADEMIC REQUIREMENTS: Required credits, grades, electives, AUCC, PLI, transfer coursework, internship/co-op, IDP+, OOP/VIP, and prerequisites.

1. REQUIRED TOTAL CREDITS

Computer Engineering Degree: 129 credits

A minimum of 42 upper-division semester credits (300-400 level) is required of all students completing a bachelor’s degree program. Elective credits taken at the 500-level may be used to fulfill this requirement. Courses at the 600-level may not be used to fulfill undergraduate degree requirements per CSU Policy, no exceptions! A minimum of 30 upper-division semester credits must be completed in residence at CSU as a major in the College of Engineering.

2. GRADE REQUIREMENTS

University – 2.00 GPA

College of Engineering – 2.00 GPA in all required engineering, math, chemistry and physics courses.

ECE Department – 2.00 GPA in all ECE courses. Every 100-, 200- and 300-level required ECE course must be passed with a minimum grade of C. Students receiving a grade below C will not be allowed to take any ECE course for which that course is a prerequisite until such time as the minimum grade of C requirement is met.

All course prerequisites for 100-, 200-, 300- and 400-level required ECE courses must be completed with a C or better. This includes all ECE, MATH, CS and PH prerequisite courses including MATH160, MATH161, MATH261, MATH340, PH141 and PH142.

For courses taken outside of the ECE department, students must meet all grade minimums and prerequisites set by the department sponsoring the course.

All courses must be taken for a grade. The original grade and grades earned in repeated courses are used in calculating grade point averages unless a student exercises the Repeat/Delete policy as explained in the Academic Standards and Policies section of the General Catalog. Only then will the most recent grade of a repeated course be used in calculating the ECE GPA.

3. TECHNICAL ELECTIVES - 12 credits

Courses used to fulfill the major requirements will not be counted as technical elective credit. For example, either ECE332 or CS320 is required for the major. If a student takes both courses, ECE332 will meet the degree requirement and CS320 will be applied as a technical elective. Students are required to satisfy all course requirements. Choose from the technical elective list available on the ECE website:

http://www.engr.colostate.edu/ece/pdfs/current_students/ce_technical_electives.pdf

Alternative courses may be taken with prior written approval of the ECE Curriculum Committee. Submit the Request for Waiver or Substitution of ECE Department Graduation Requirements to the department academic advisor to request approval:
Students must attach an explanation of their request and supporting documentation (i.e. course syllabus for the transfer course, communications/emails regarding course evaluations, etc.).

4. **ALL-UNIVERSITY CORE CURRICULUM (AUCC)**

All CSU students share a common learning experience. Each baccalaureate program of study must incorporate the following elements. The specific courses listed below are required for the ECE curriculum while satisfying AUCC requirements. In some cases, the credits exceed the AUCC minimum requirements for core curriculum credits.

<table>
<thead>
<tr>
<th>All-University Core Curriculum</th>
<th>Credit Requirement</th>
<th>ECE – REQUIRED AUCC Course</th>
</tr>
</thead>
<tbody>
<tr>
<td>Category 1 – Basic Competencies</td>
<td></td>
<td></td>
</tr>
<tr>
<td>A – Intermediate Writing</td>
<td>3</td>
<td>CO150 (Honors Program students substitute HONR193)</td>
</tr>
<tr>
<td>B – Mathematics</td>
<td>3</td>
<td>MATH160</td>
</tr>
<tr>
<td>Category 2 – Advanced Writing</td>
<td>3</td>
<td>CO301B OR JTC300</td>
</tr>
<tr>
<td>Category 3 – Foundations &amp; Perspectives</td>
<td></td>
<td></td>
</tr>
<tr>
<td>A – Biological/Physical Sciences</td>
<td>7</td>
<td>PH141 AND PH142</td>
</tr>
<tr>
<td>B – Arts &amp; Humanities</td>
<td>6</td>
<td>Choose from list available in the current General Catalog or Class Schedule (No more than 3 credits of intermediate foreign language will be counted in this category)</td>
</tr>
<tr>
<td>C – Social/Behavioral Sciences</td>
<td>3</td>
<td>ECON202</td>
</tr>
<tr>
<td>D – Historical Perspectives</td>
<td>3</td>
<td>Choose from list available in the current General Catalog or Class Schedule</td>
</tr>
<tr>
<td>E – Global &amp; Cultural Awareness</td>
<td>3</td>
<td>Choose from list available in the current General Catalog or Class Schedule</td>
</tr>
</tbody>
</table>

5. **PROFESSIONAL LEARNING INSTITUTE (PLI)**

The College of Engineering (COE) requires ALL students to participate in the Professional Learning Institute (PLI) program as a requirement for graduation. The ECE curriculum has been modified as part of the Revolutionizing Engineering Departments initiative (RED). Three threads run through the new curriculum: Foundations, Creativity and Professional Formation of Engineers. This new curriculum incorporates skills that engineers need beyond technical expertise, in areas like communication, ethics, social impact and interaction in large, diverse groups. Since this new curriculum addresses most of the same skills development as the existing PLI Career Readiness program, **Electrical and Computer Engineering majors graduating in May 2018 or later will satisfy most of the PLI graduation requirement through their coursework.** The ECE department still requires that students attend the following PLI sessions:

- Resume Writing
- Mock Interviewing or Behavior Based Interviewing
- Using LinkedIn
These sessions should be recorded in the PLI tracking system, per the requirements and deadlines set forth by the Engineering Success Center. These should be recorded in the “wildcard” category. To view the schedule and sign up for PLI sessions, please go to: https://www.engr.colostate.edu/students/current-students/undergraduate/pli-register.php

Students planning to graduate in May 2018 or later may attend any PLI session if the speaker or topic is of interest. Please use the PLI registration system and scan in even if you do not need the credits for graduation.

6. **TRANSFER COURSEWORK**

   Students who wish to seek transfer credit from another institution for an ECE course or major requirement should contact their academic advisor. ECE faculty who teach the course for the proposed equivalency or substitution will evaluate course materials provided by the student (i.e. course syllabus, course description, and other documentation) to determine if equivalency or substitution is warranted. Competency exams will be required for ECE courses required in the major. If the course is outside of the ECE department (CS, PH, MATH, etc.), the student must work with the department sponsoring the course to get the course materials evaluated.

   Students must submit the *Request for Waiver or Substitution of ECE Department Graduation Requirements* form to the ECE department academic advisor to request approval: http://www.engr.colostate.edu/ece/pdfs/current_students/graduation_waiver_or_substitution_request.pdf. Students must attach an explanation of their request and supporting documentation (i.e. passing of the competency exam, course syllabus for the transfer course and CSU course, communications/emails regarding course evaluations, etc.).

7. **INTERNSHIP & CO-OPS**

   Internships and Co-ops (Cooperative Education Programs) allow students to further explore their chosen engineering discipline, build a powerful resume, develop a network of professional contacts, and help support their academic expenses. Internships are not credit bearing and do not have an academic component. The College of Engineering encourages students to complete an internship experience and a high percentage of students chose to participate in at least one internship. For Co-ops, students work at least one year with the same employer over at least three (3) semesters. Students gain three (3) academic credits that can be used as technical electives and students are required to pay tuition for the credits.

   For more information on internships and co-ops, please go to the Engineering Success Center website located at: http://www.engr.colostate.edu/engineering-success-center/

8. **IDP+ (Accelerated B.S./M.S. or B.S./Ph.D. Program)**

   Exceptional undergraduate students may be recruited to the integrated bachelor’s/master’s or bachelor’s(doctoral degree programs (IDPs - Integrated Degree Programs). Students completing Computer Engineering enrolled in IDP+ may double count up to nine (9) 500-level credits with a grade of B or better toward both their bachelor’s/master’s or their bachelor’s/Ph.D. degrees (for students entering the program in Fall 2015 or later). Students entering Computer Engineering prior to Fall 2015 may double count six (6) credits. For more information on application procedures/requirements and minimum GPA requirements, please contact Karen Ungerer at karen.ungerer@colostate.edu.
9. **OPEN OPTION (OOP) & VERTICALLY INTEGRATED (VIP) PROJECTS**

Open Option Project (OOP) allows students to work on a project they have developed or work on an ECE Department/customer proposed project. OOP is open to all freshman, sophomores, juniors and post-senior design students. Students work on teams to submit a project proposal, a final report at the end of the term, and participate in the project expo (held with ECE202 project demos) each term. In addition, students will participate in different workshops throughout the term including soldering techniques, Arduino skills, Raspberry Pi, PCB layout and using 3D printers. Student can take OOP as either ECE395B (Science/Math/Engineering Credit) or ECE495B (Technical Elective) for one credit per term for a maximum of three (3) credits (a total of three (3) credits of ECE395 and ECE495 combined can count toward major requirements).

Vertically Integrated Project (VIP) groups students ranging from sophomores to seniors on the same project for multiple semesters. Students will explore and develop comprehensive applications of electrical and computer engineering technologies as a member of a team, especially as they relate to active research areas of CSU faculty members. The VIP program allows both students and faculty to fully participate in innovation by enabling the creation and long-term operation of large, multidisciplinary teams consisting of undergraduates, graduate students and faculty. Students can take VIP as either ECE395C (Science/Math/Engineering Credit) or ECE495C (Technical Elective) for one credit per term for a maximum of three (3) credits (a total of three (3) credits of ECE395 and ECE495 combined can count toward major requirements).

10. **COURSE PREREQUISITES**

Students are responsible for knowing and fulfilling the requirements for course prerequisites, corequisites, and graduation. These requirements are listed in the General Catalog and each semester’s course schedule.

- The Math department policy is that prerequisites must be satisfied by the first day of class.
- The CS department requires C or better grades in all pre-requisite CS courses. If a student receives a grade less than C in a CS course, they must retake the course to continue on with additional CS courses.